

# A Biased Tour of Geophysical Inversion

Beno Gutenberg Lecture,

*American Geophysical Union, Fall 2020 Meeting.*

*Malcolm Sambridge*

*Research School of Earth Sciences,*

*Australian National University*

*Canberra ACT, Australia.*

# My tour guides:

*Thomas Bodin, Jean Braun, Ross Brodie, Bill Compston, Huw Davies, Eric Debayle, Kerry Gallagher, Oli Gudmundsson, Juerg Hauser, Rhys Hawkins, Heiner Igel, Andy Jackson, Brian Kennett, Kurt Lambeck, Herb McQueen, Hugh O'Neill, Nick Rawlinson, Anya Reading, David Robinson, Michelle Salmon, Erdinc Saygin, Roel Snieder, Hrvoje Tkalčić, Andrew Valentine and Paul Williamson.*

*...who have helped show me the way.*

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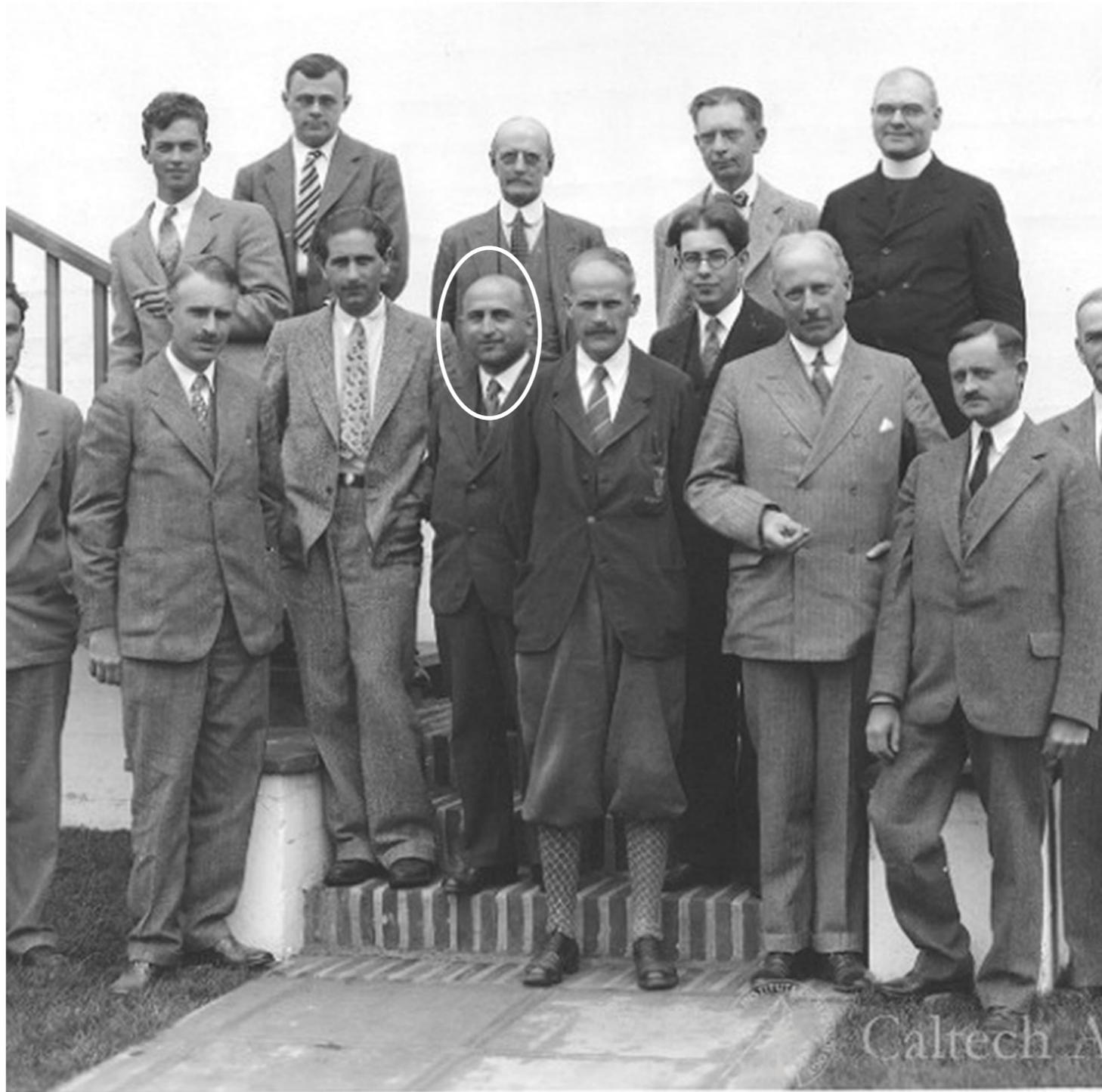


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# World authorities at the Seismo Lab, 1929.



L-R: front: Archie King, L. H. Adams, Hugo Benioff, Beno Gutenberg, Harold Jeffreys, Charles Richter, Arthur Day, Harry Wood, Ralph Arnold, John P. Buwalda; Top: Alden Waite, Perry Byerly, Harry Reid, John Anderson, Fr. J. P. Macelwane.

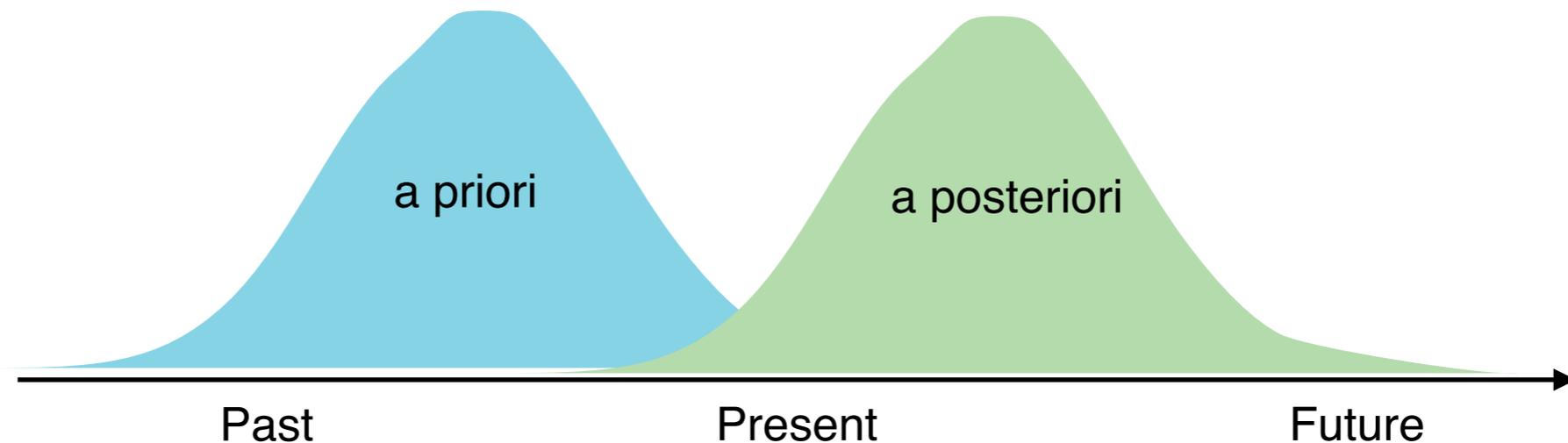
# “A Biased Tour of Geophysical Inversion”

Definitions:

**Biased** - having a preference for one thing over another.

**Tour** - a journey for pleasure in which several different places are visited.

*What this talk was about when I wrote the abstract... ...and what it is actually about.*

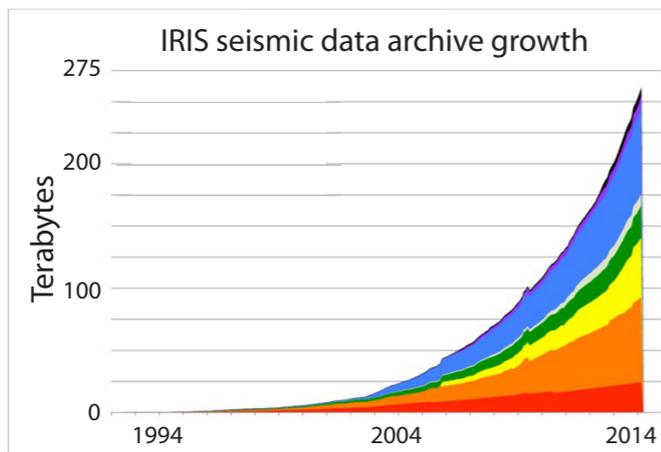


This will be a dynamic talk: <http://www.inlab.edu.au/gutenberg>

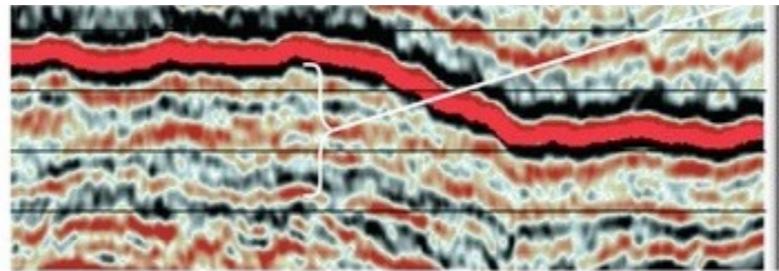
Download slides, animations, give feedback, see updates and more....

*Thank you Andrew Valentine*

# Inverse problems: all shapes and sizes



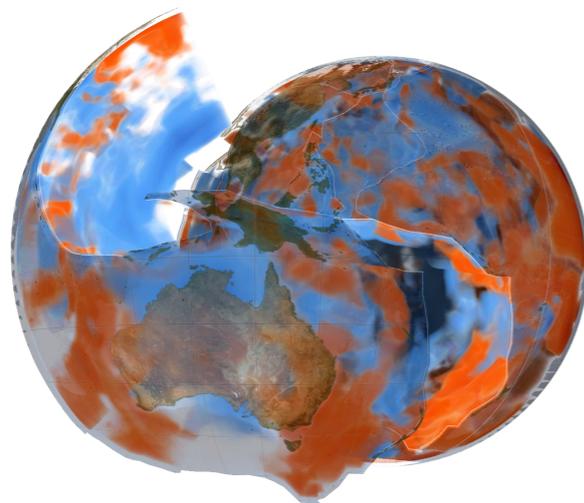
Reflection seismics



Airborne Geophysics



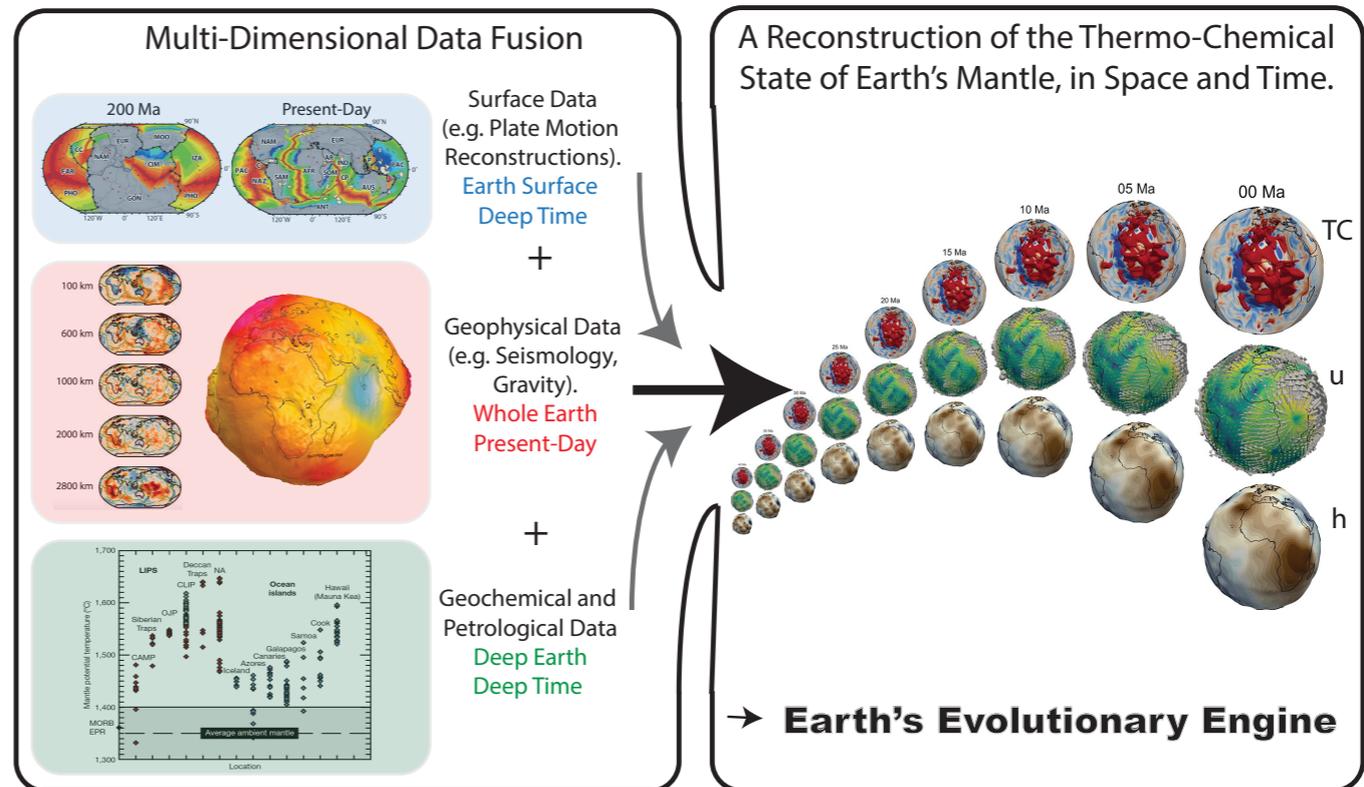
MEGATEM, Dash 7



Mantle seismic imaging

Figure Courtesy Christophe Zaroli, Rhys Hawkins

Inverse geodynamics



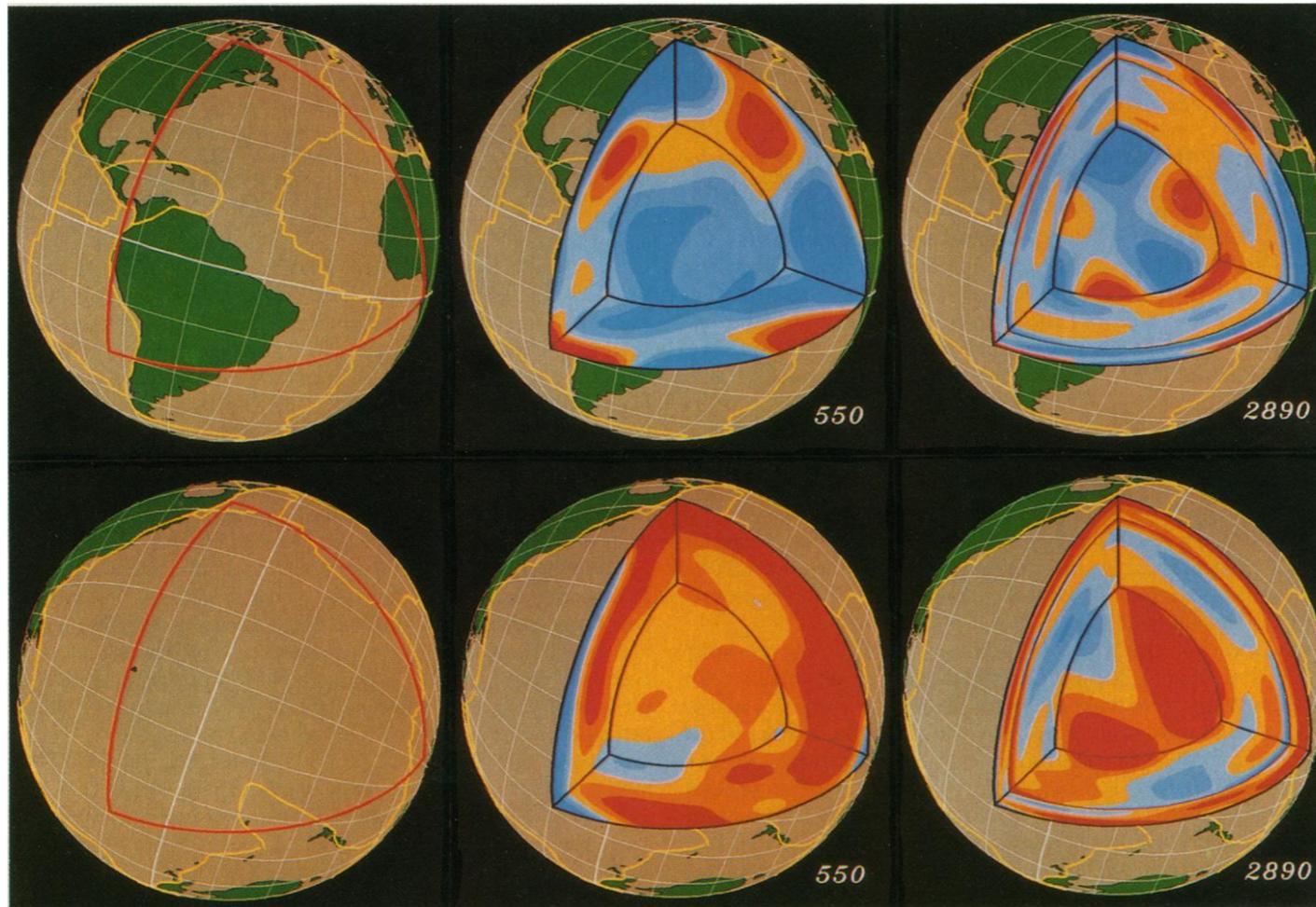
Bunge et al. (2003), Rhodri Davies (2020, pers comm)

**Where to from here?**

'The purpose of models is not to fit the data but to sharpen the questions.' -S. Karlin, 1983.

# A visit to seismic imaging

## Windows into the Earth over 30 years



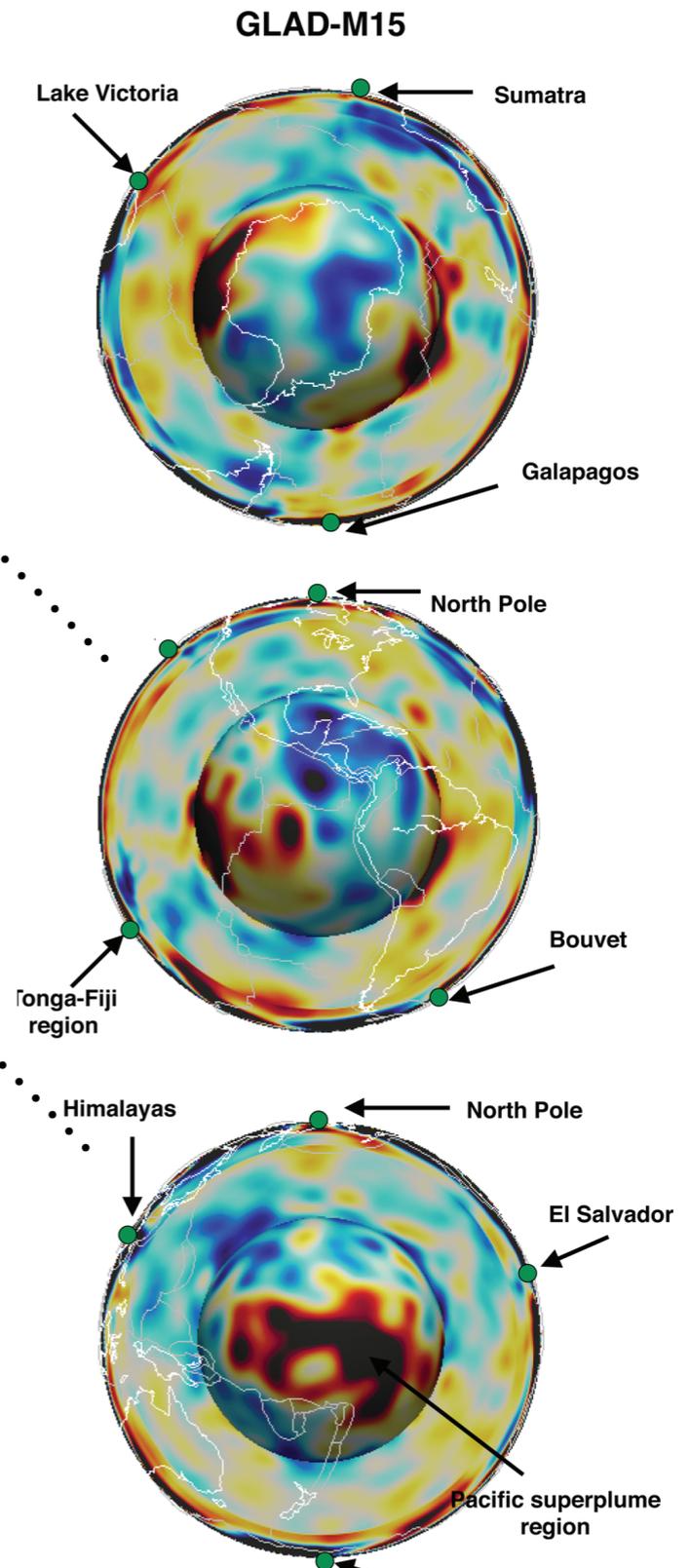
*Dziewonski & Woodhouse (1987)*

Left: First-generation global tomographic model constructed based fitting of seismograms using a least squares inversion.

*2000 surface wave seismograms, 1500 body wave seismograms, 870 source-receiver pairs.*

## Changes of model scale, data volumes, computational resources.

Right: First-generation global tomographic model constructed based on adjoint tomography, using an iterative full-waveform inversion.



*Bozdag et al. (2016)*

*1.2-3.8 million measurements  
1.6million CPU-hours+250k GPU-hours*

# A visit to Compressive Sensing

Compressive sensing is a novel idea for reconstructing time series from an irregularly sampled subset of data. **It replaces regular sampling in time with 'incoherent' random sampling.**

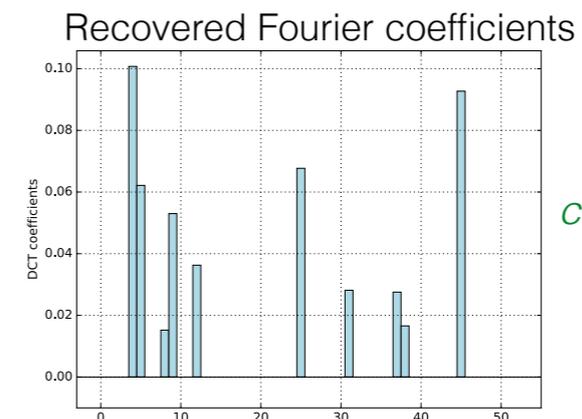
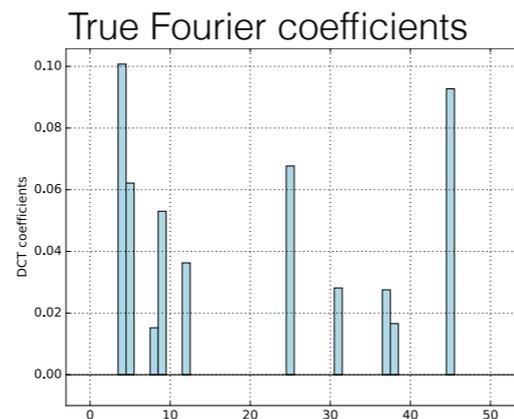
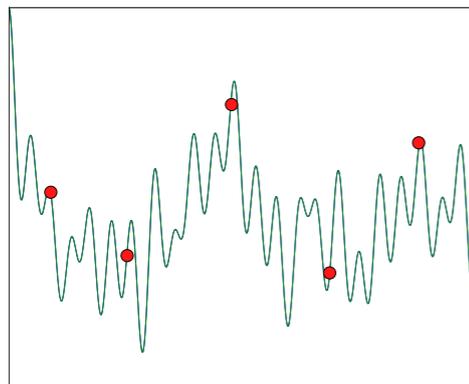
c.f. Nyquist - Shannon's sampling theorem

*Reduce data misfit*

$$\min_{\mathbf{m}} \|\mathbf{d} - \mathbf{G}\mathbf{m}\|_2 + \lambda \|\mathbf{m}\|_1$$

*Encourage sparsity*

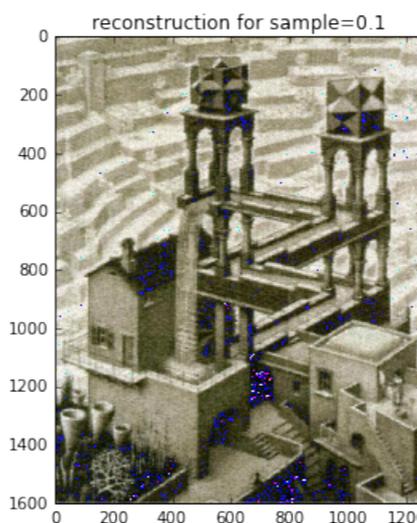
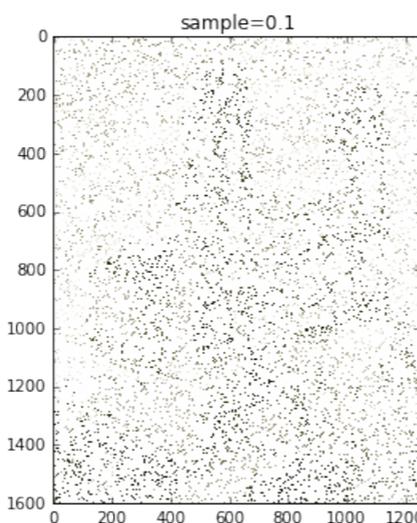
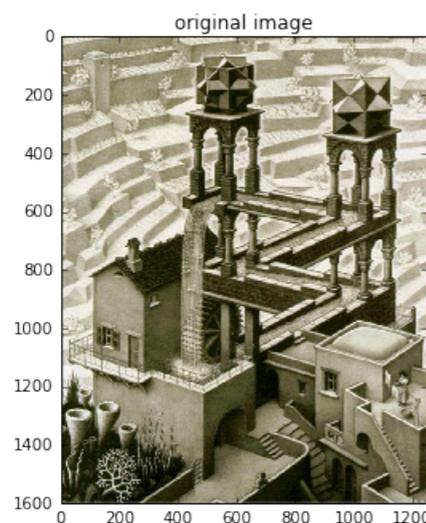
Random time samples, **10%** of total.



*Should we build a compressive seismometer?*

Time series

Imaging



*...but Earth structure is not known to be sparse?*

Waterfall by M. C. Escher (1200 x1600)

From Robert Taylor's pyrunner blog

CS refs: Candes et al. (2006), Candes & Tao (2006), Donoho (2006), Candes and Watin (2008), Hermann et al. (2008, 2009)

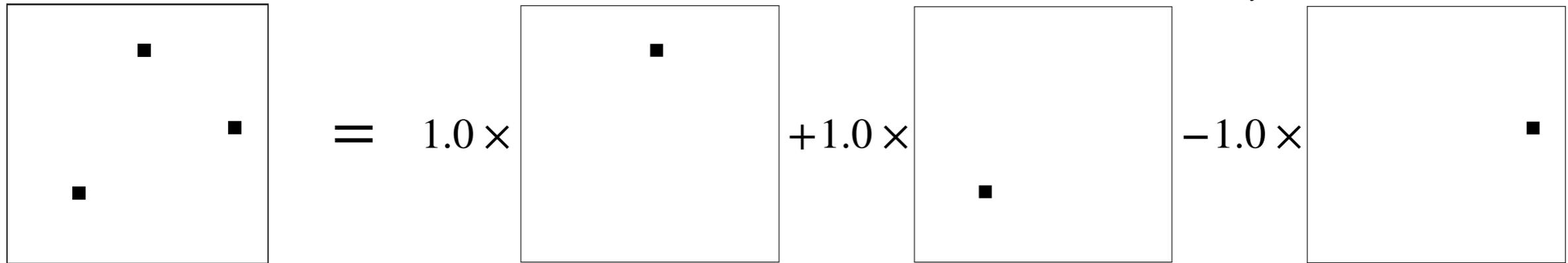
L1 inversion: Scales et al. (1998); Simons et al. (2011), Loris et al. (2012), Charl ty et al. (2013).

# A visit to: Overcomplete tomography

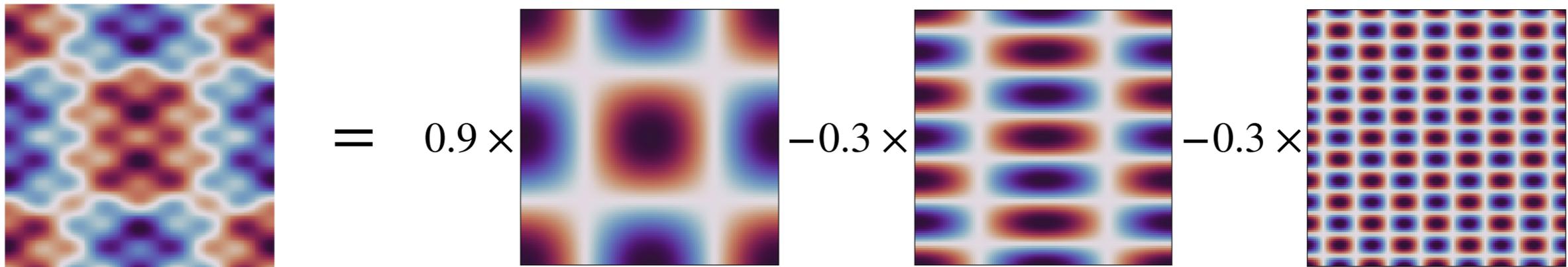
Sparse models

$$m(\mathbf{x}) = \sum_i^M \alpha_i \phi_i(\mathbf{x})$$

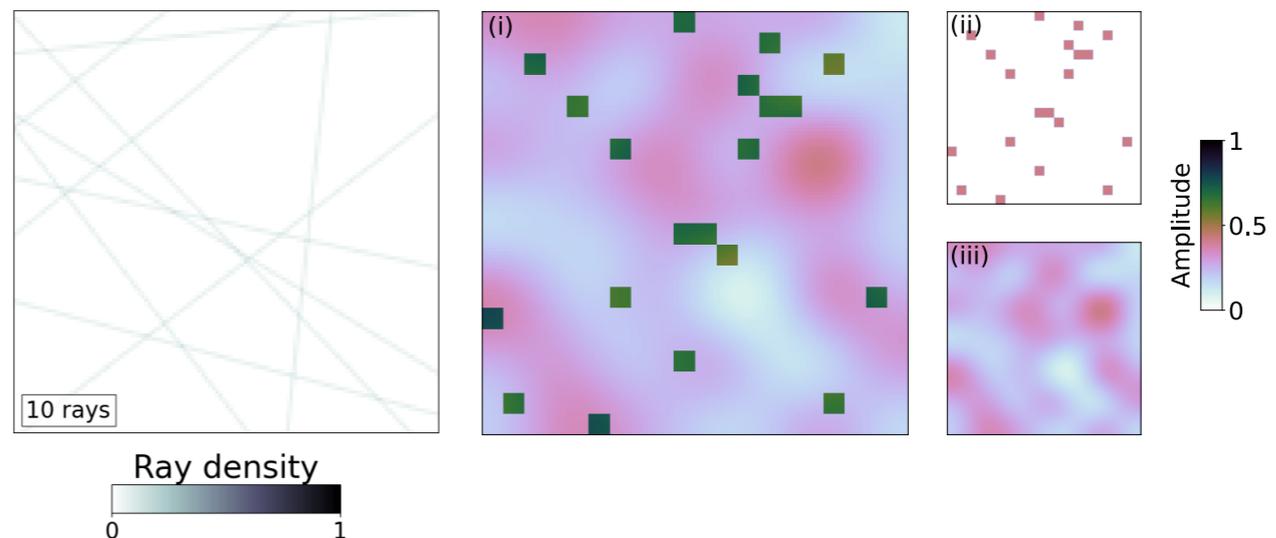
Pixel basis



Cosine basis



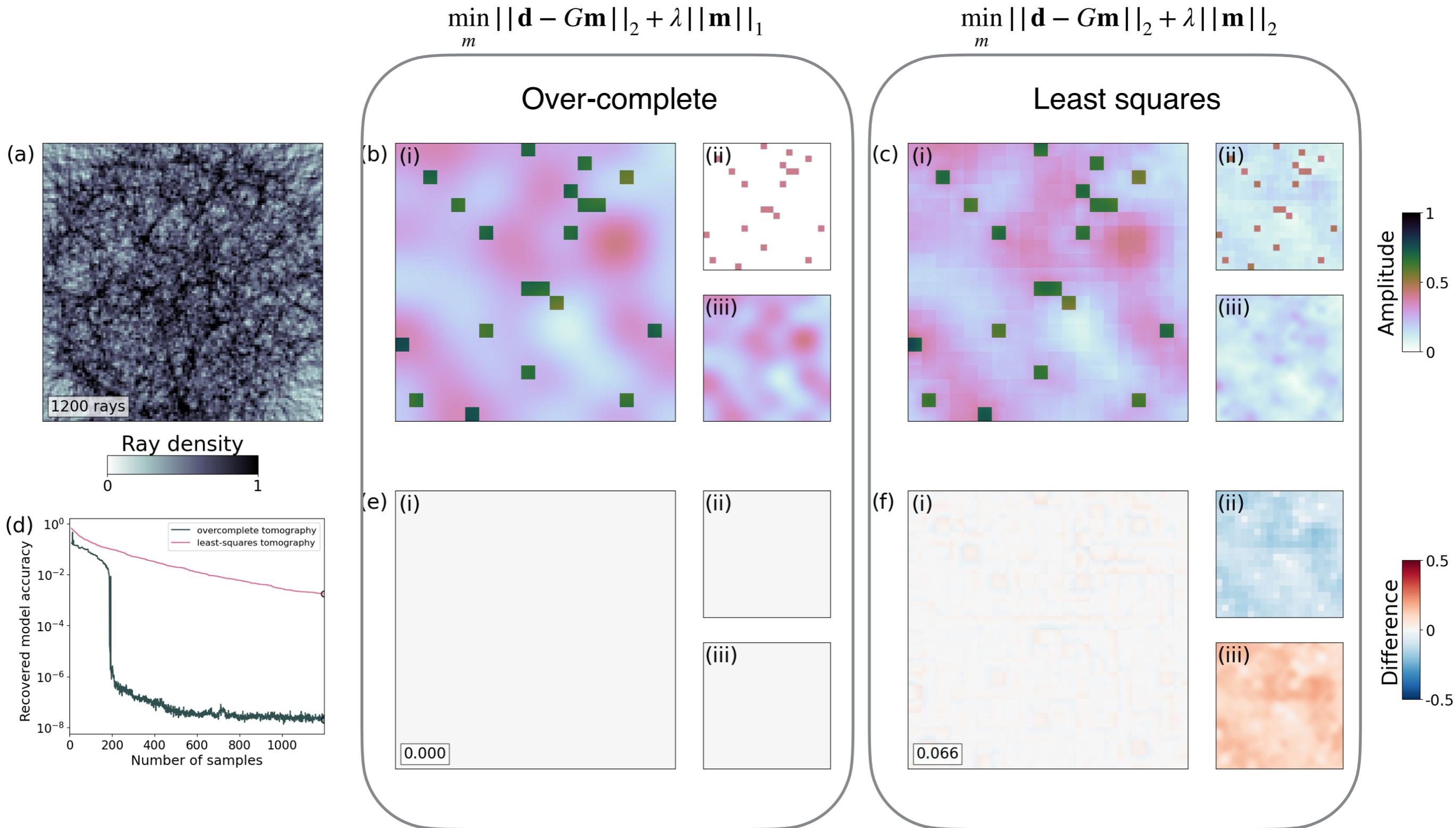
$$m(\mathbf{x}) = \sum_i^M \alpha_i \phi_i(\mathbf{x}) + \sum_j^M \beta_j \psi_j(\mathbf{x})$$



From the Ph.D. studies of Buse Turunçtur

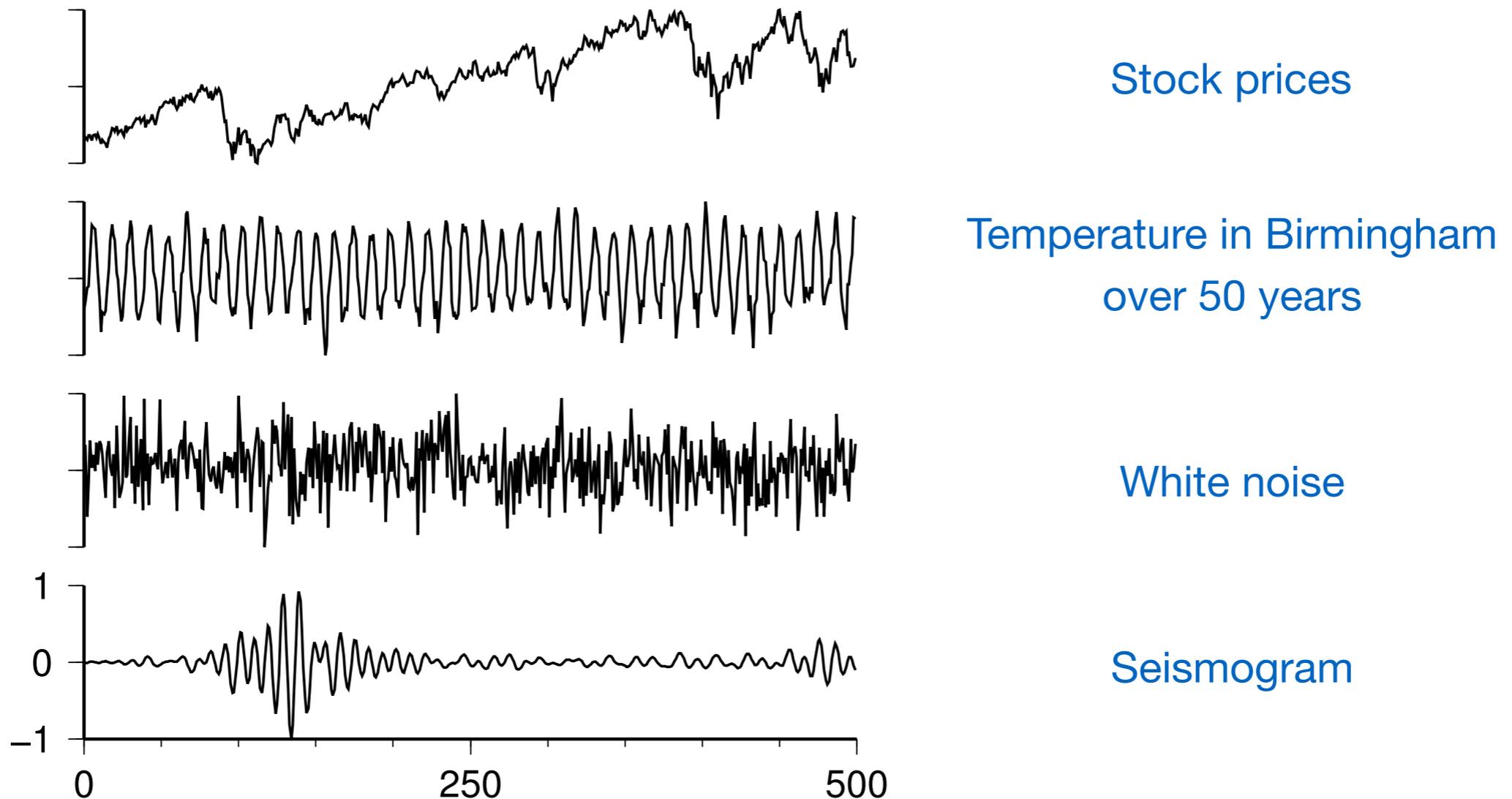
Co-supervised with Andrew Valentine.

# An example of Overcomplete X-ray tomography



# A visit to Machine Learning

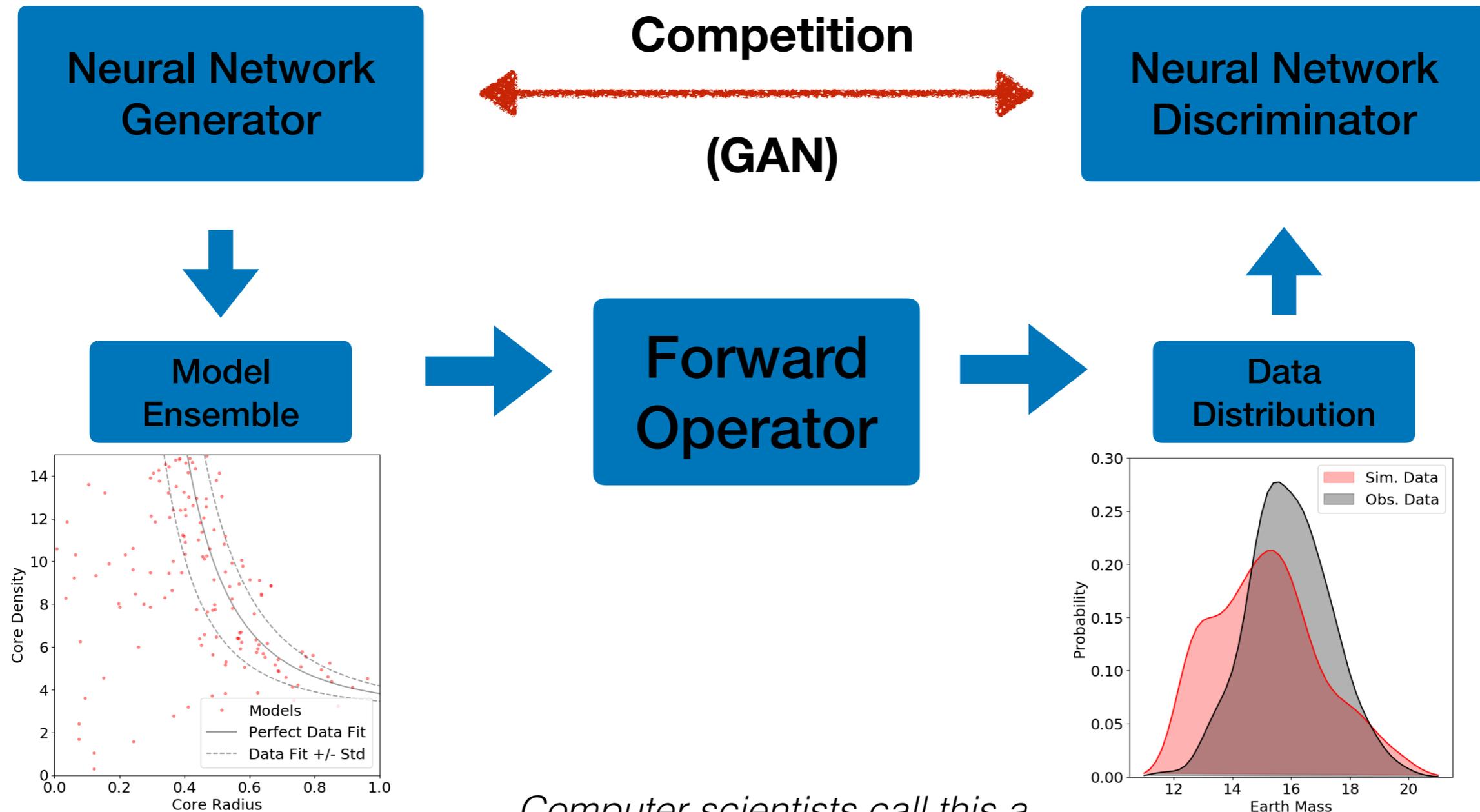
Which is the seismogram?



*From Valentine & Trampert (2012)*

Humans can recognise seismic signals. The way computers do it implicitly defines some misfit criteria.

# An adversarial inversion framework

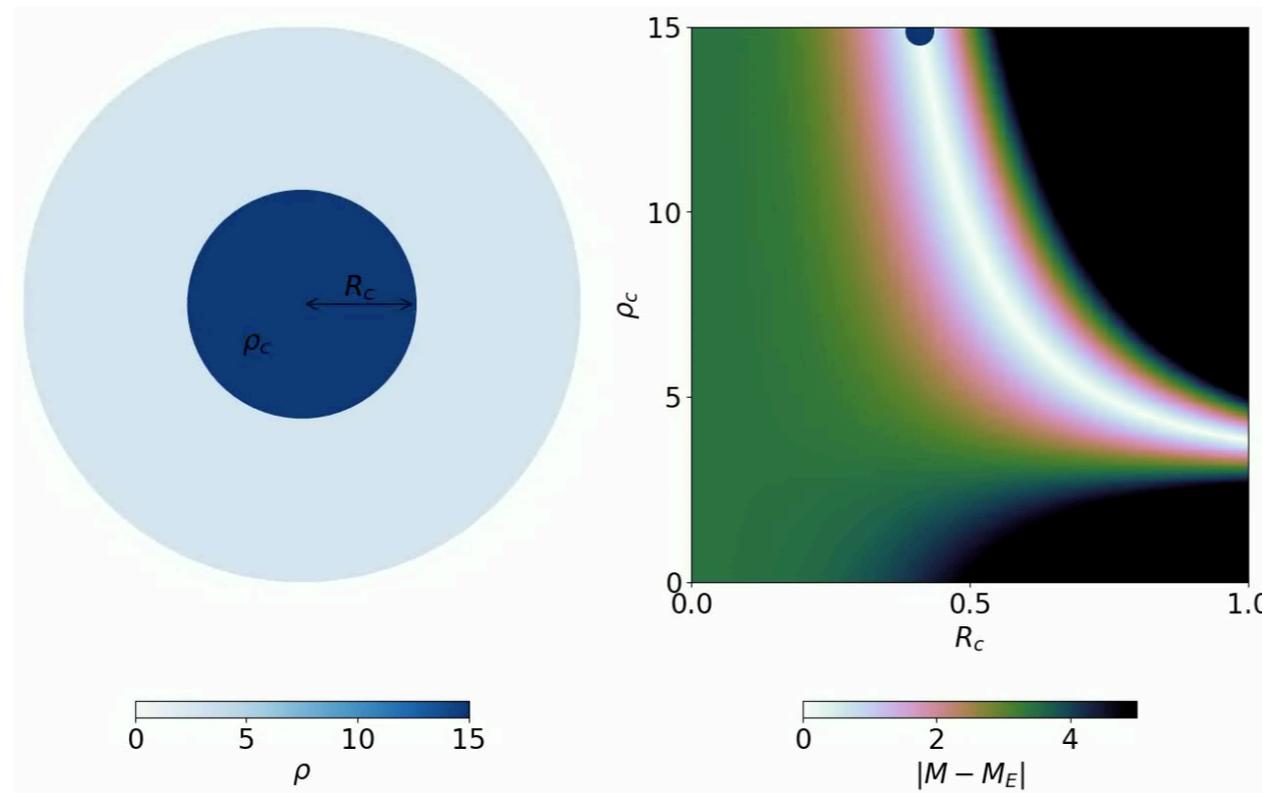


*Computer scientists call this a Generative Adversarial Network (GAN)*

# A toy problem

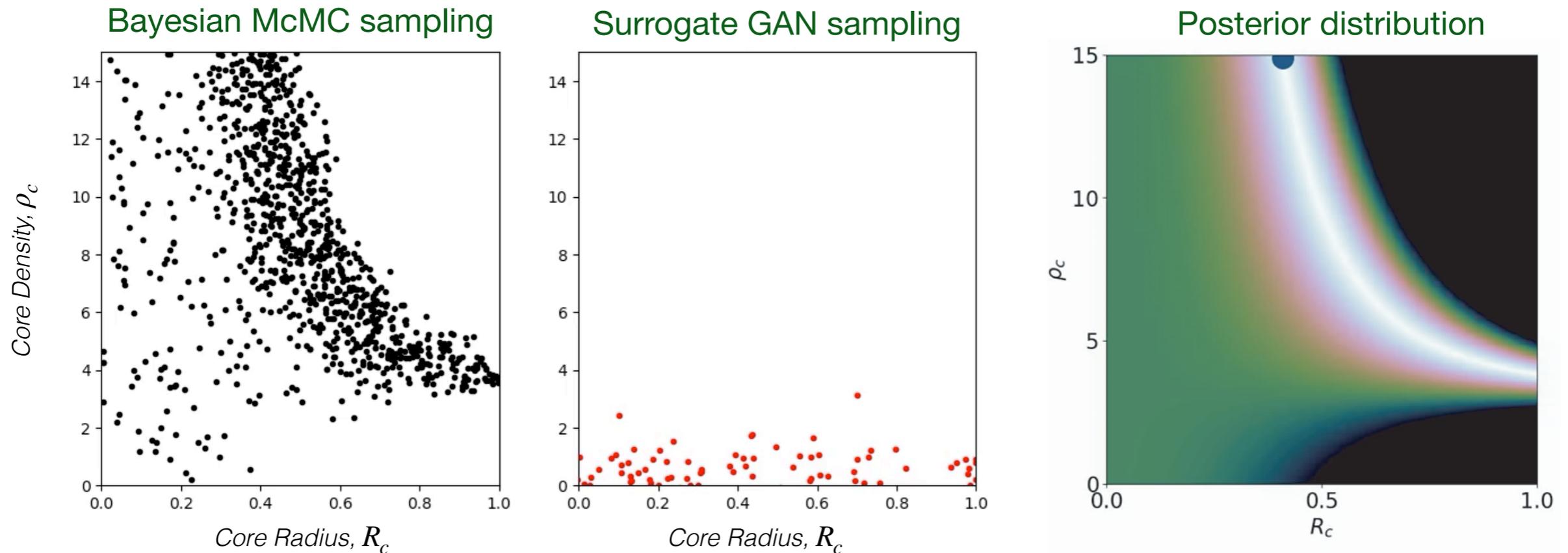
Determine the density and radius of the core from the Earth's mass

$$M_E = \frac{4}{3}\pi(R_c^3\rho_c + (R_E^3 - R_c^3)\rho_s)$$



A nonlinear, under-determined inference problem.

# Surrogate Bayesian sampling



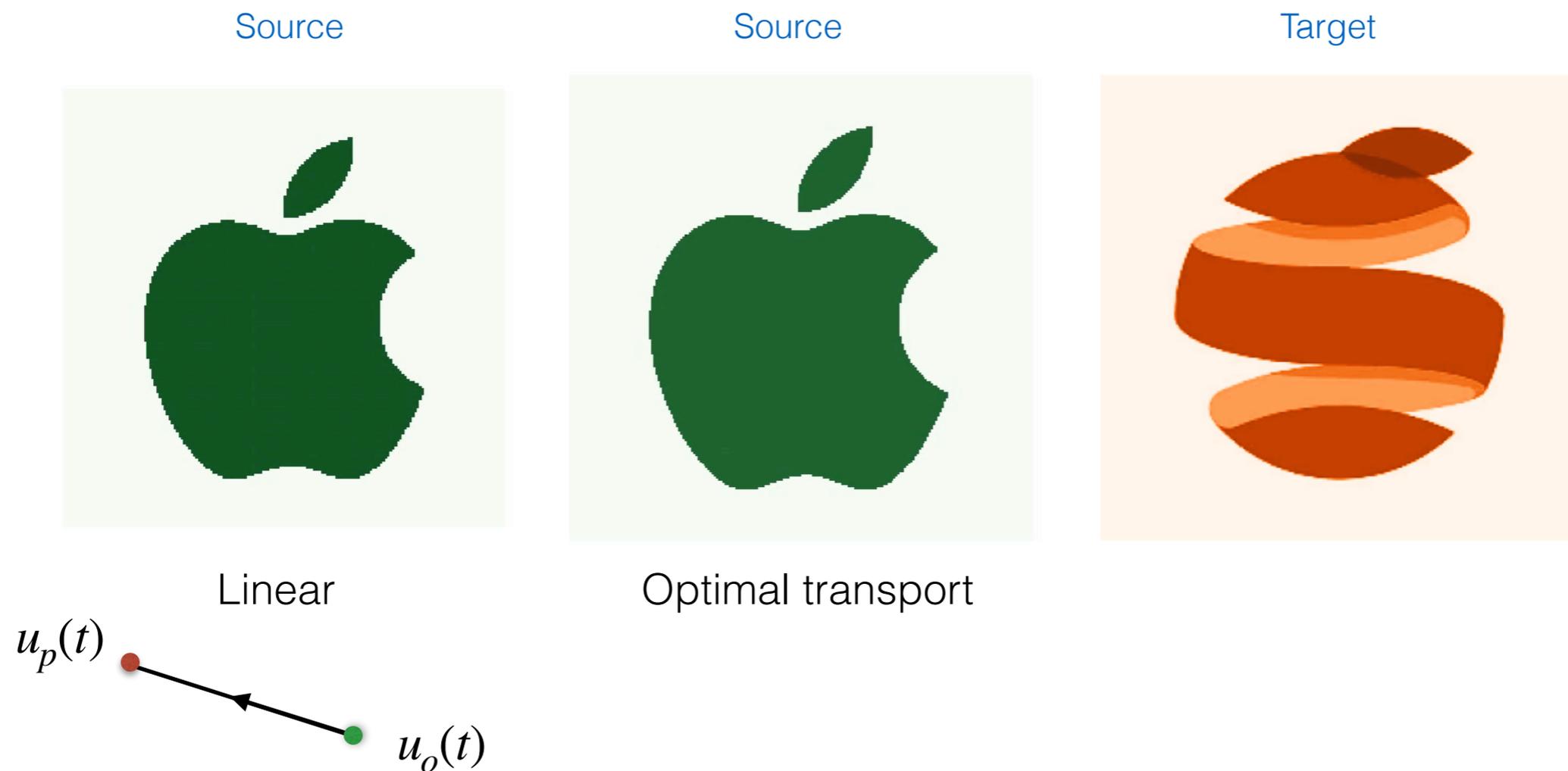
Data:  $M_E = 16$  Unknowns:  $(R_c, \rho_c)$

**Adversarial balance between Generator and Discriminator drives the GAN to replicate MCMC sampling**

# A visit to Optimal Transport

A mathematical topic that originated in the 19th century that has yielded two Fields medals and a Nobel prize. A vast literature exists, from mathematics to computer science.

Introduced into Geophysics by Engquist and Froese (2014).

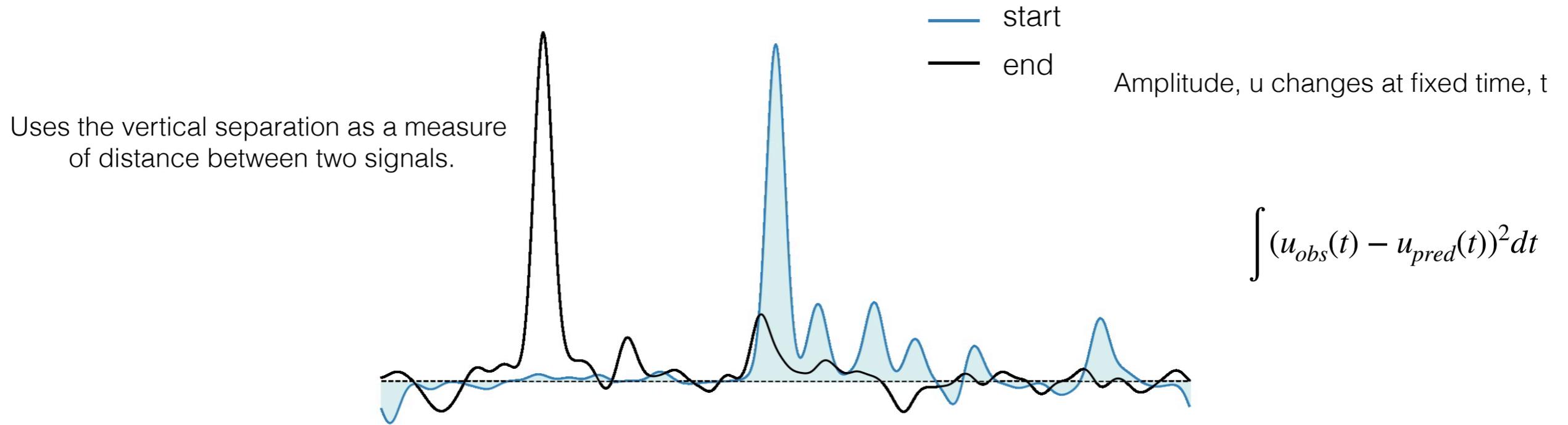


*Makes use of Sinkhorn Convolutional Wasserstein algorithm of Solomon et al. (2015)*

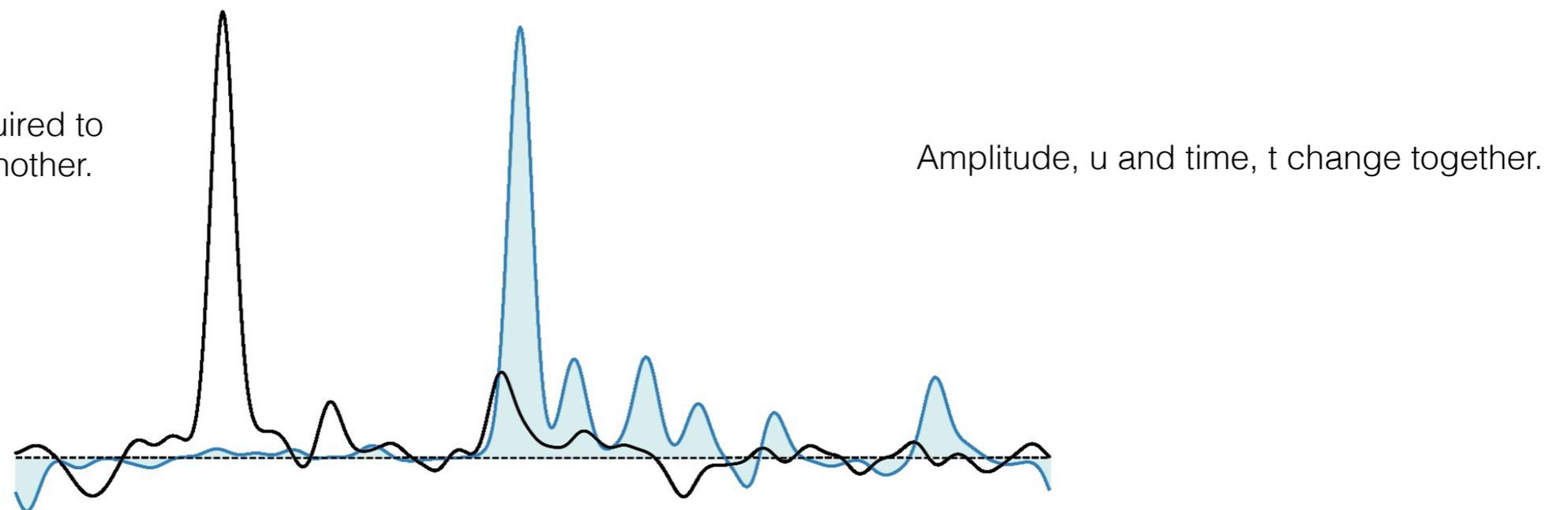
*Rémi Flamary and Nicolas Courty, POT Python Optimal Transport library, 2017. <https://pythonot.github.io/>*

# Waveform misfits: Least Squares and OT

Transformations between two seismic waveforms.



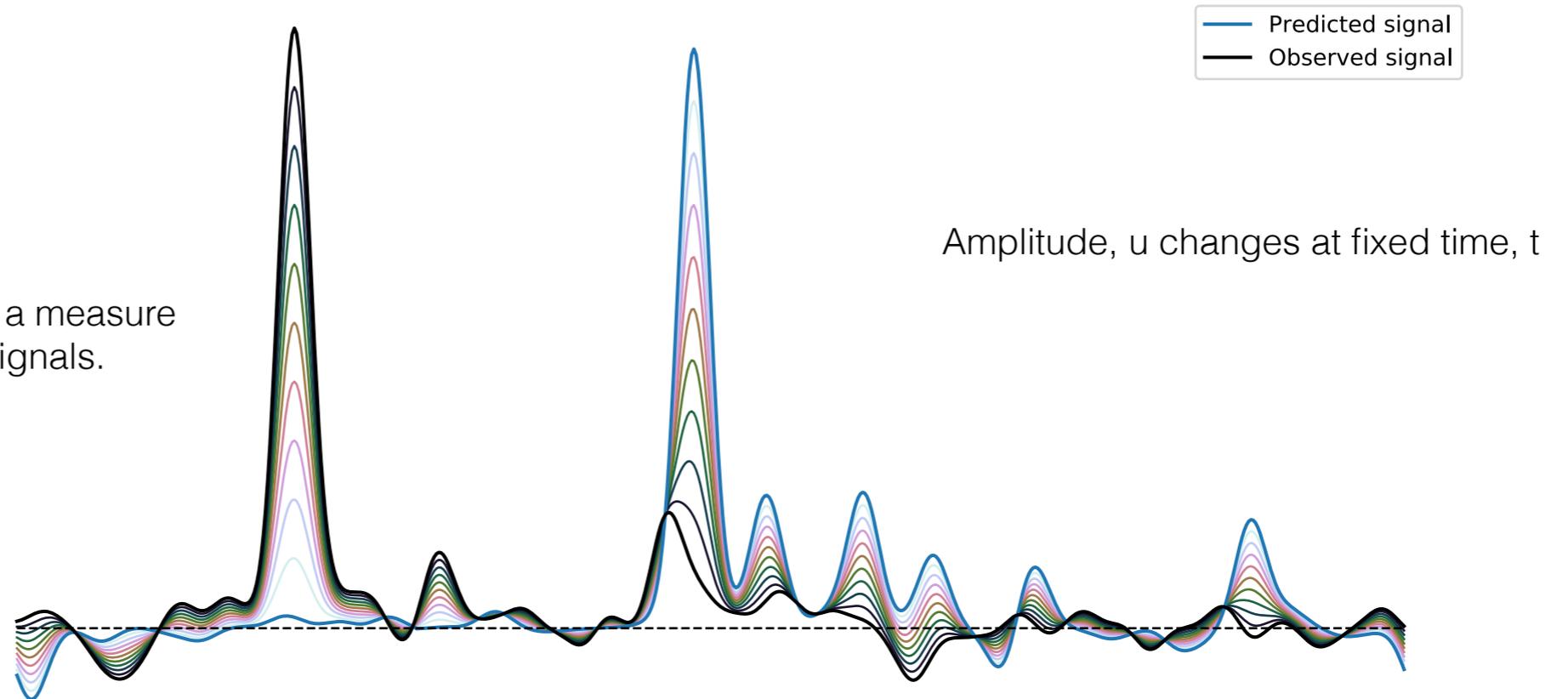
Uses the minimum work required to transform one signal onto another.



# Measuring the distance between complex objects

## Least squares

Uses the vertical separation as a measure of distance between two signals.



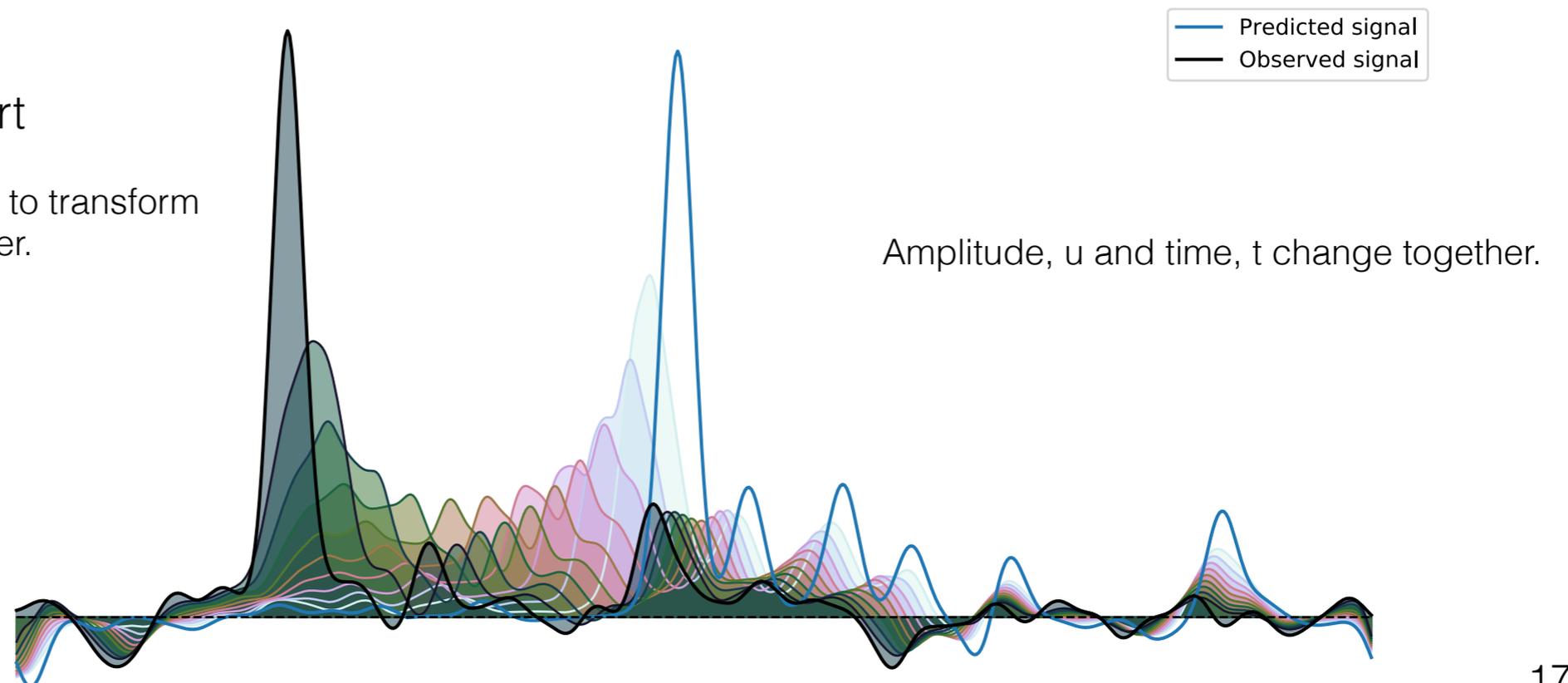
## Optimal transport

Uses the minimum work required to transform one signal onto another.

$$W_1 = \text{distance} \times \text{mass}$$

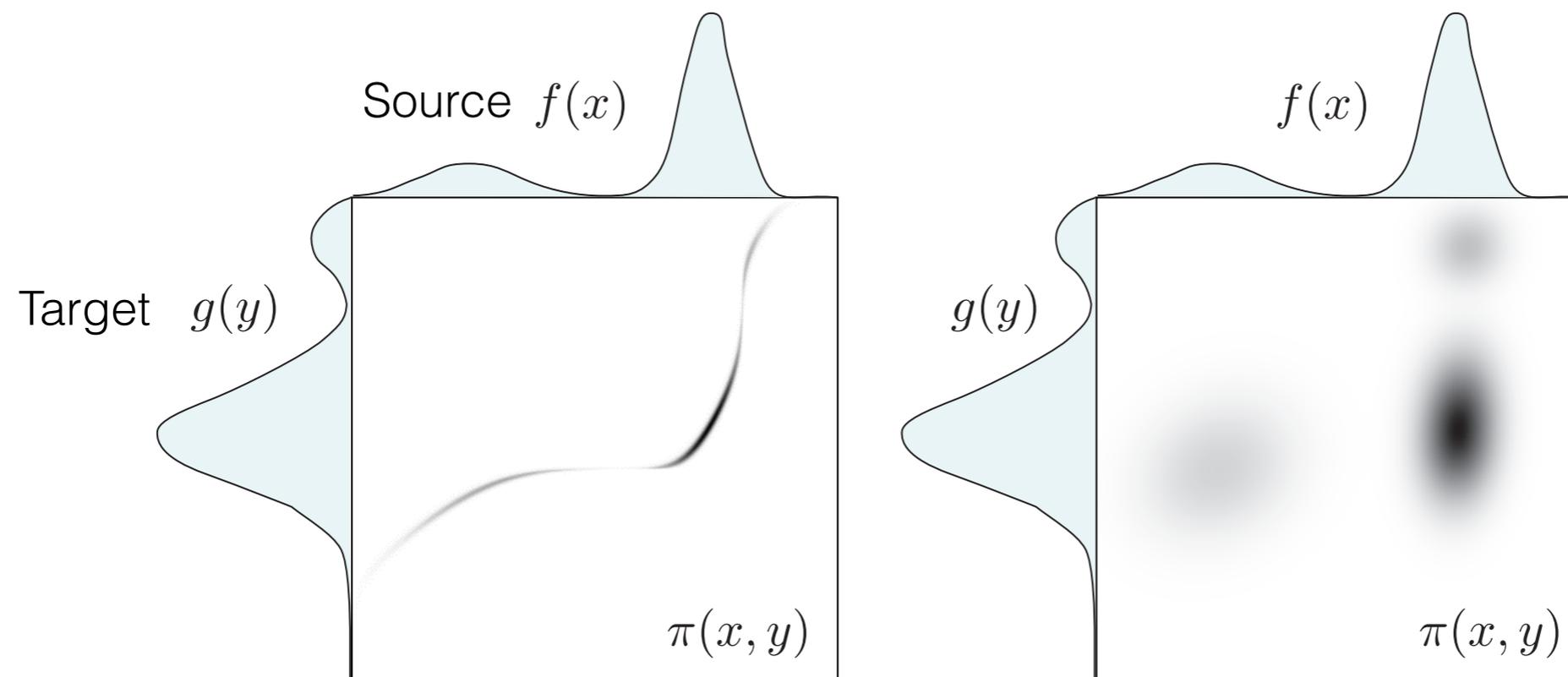
$$W_2^2 = (\text{distance})^2 \times \text{mass}$$

$$W_p^p = (\text{distance})^p \times \text{mass}$$



# Optimal transport maps one PDF onto another

Linear programming formulation of Kantorovich (1942). Solve for transport plan  $\pi_{i,j}$



$$\min_{\pi(x_i, y_j)} W_p^p = \sum_{i,j} c_{i,j} \pi_{i,j}, \quad \sum_i \pi_{i,j} = f(x_i), \quad \sum_j \pi_{i,j} = g(y_i)$$

$\pi(x, y)$  = Transport plan

$c(x, y)$  = distance between x and y

$$W_p^p = (\text{Distance})^p \times (\text{mass})$$

$W_1$  = distance x mass

$W_2^2$  = (distance)<sup>2</sup> x mass

# Optimal transport in seismic waveform inversion

A number of groups have applied variants of OT in geophysics, primarily to full waveform inversion (FWI) in exploration seismology.

*Engquist and Froese (2014); Engquist et al. (2016);* - Monge-Ampere PDE solver ( $p=2$ )  
*Yang and Engquist (2018); Yang et al. (2018);*

*Me'tivier et al. (2016 a,b,c,d); Me'tivier et al. (2018 a,b);* - Dual formulation optimisation ( $p=1$ )  
*Me'tivier et al. (2019); Yong et al. (2018)*

*Hedjazian et al. (2019)* - Seismic receiver functions; *Huang et al. (2019)* - Gravity inversion.

Books and lecture notes:

*Villani (2003, 2008); Ambrosio (2003); Santambrogio (2015).*

Approaches differ between studies:

- Solution method for Wasserstein distance,  $W_p$ , and also  $p$  value.
- Transform of seismic trace to a Probability Density Function (PDF).
- 1D OT Trace by trace or 2D reflection image.

These are all **open** issues.

# OT solutions in 1D

Analytical solution for 1D continuous case in terms of inverse CDFs (Villani, 2003)

$$W_p(f, g) = \int_0^1 |F^{-1} - G^{-1}|^p dy$$

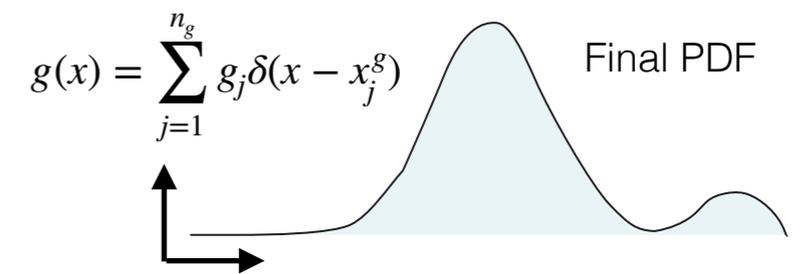
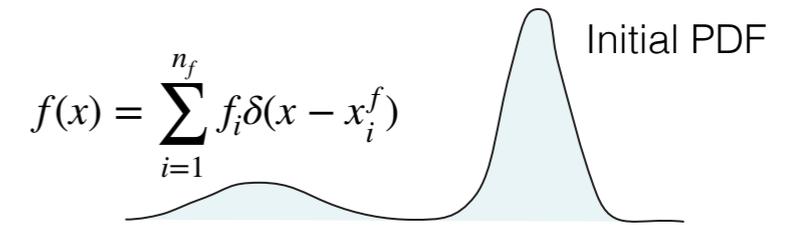
Our 1D discrete solution

$$W_p(f, g) = [\Delta \mathbf{z}^T \Delta \mathbf{y}]^{1/p}$$

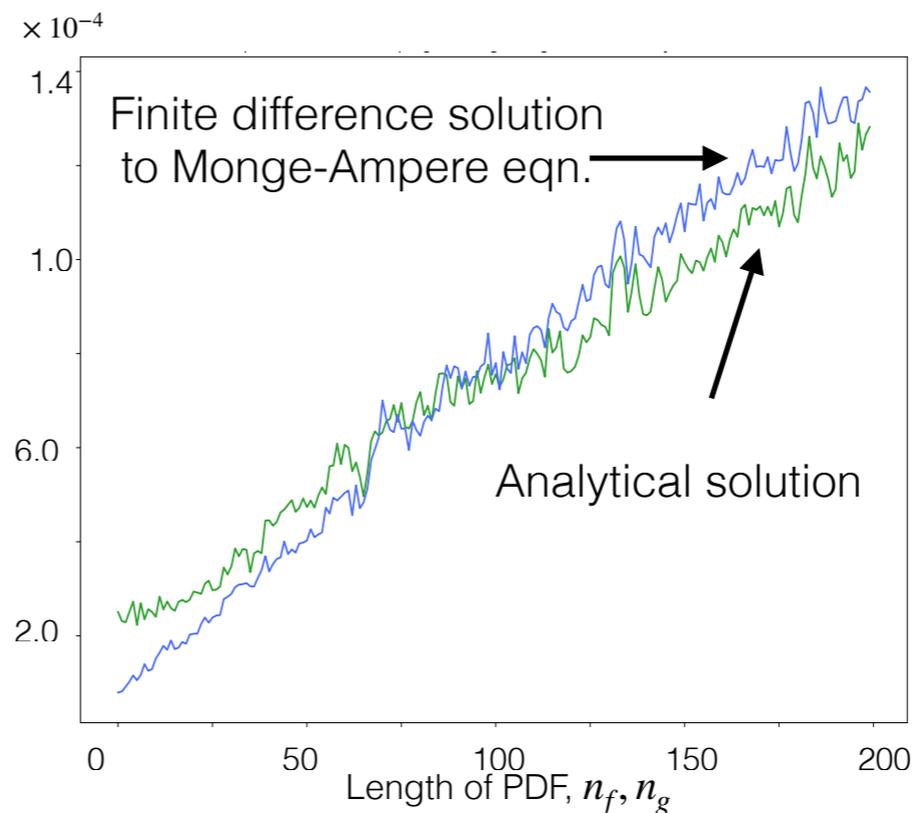
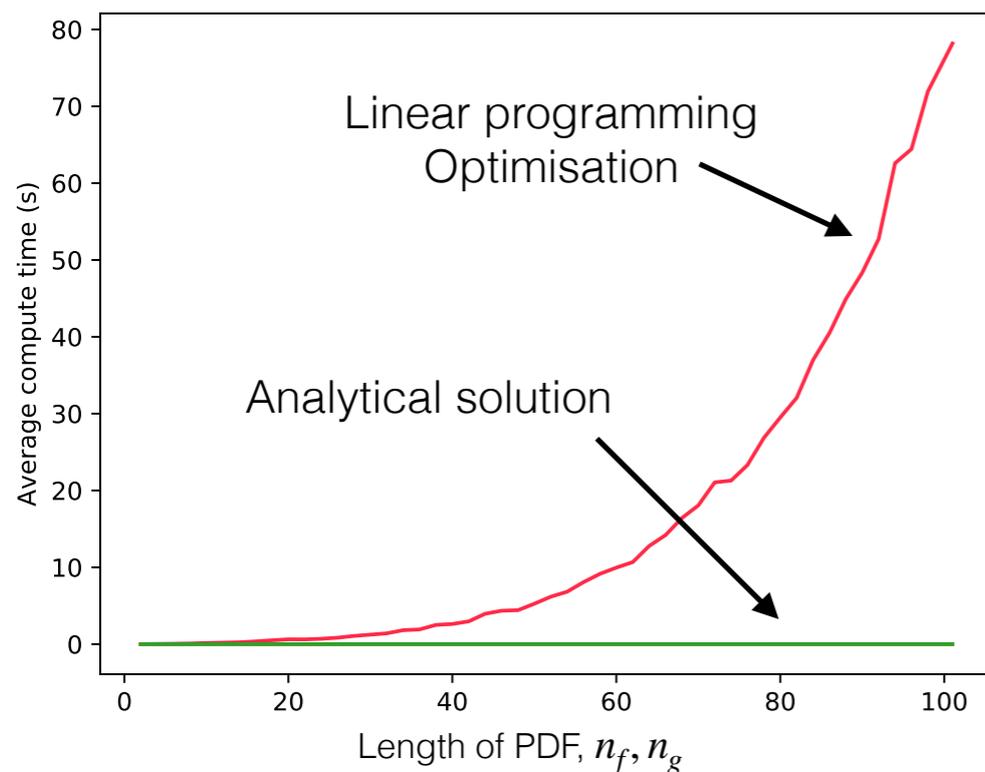
where  $\mathbf{z}(x^f, x^g)$  depends only on point mass locations and  $\mathbf{y}(f_i, g_j)$  depends only on point mass weights.

Exact for any  $p$ . Requires just one sort and a vector dot product. Exact derivatives available,  $\partial W_p / \partial f_i$

Point mass representation



Relative computational costs



Averaged compute time over 10 random 1D problems

# How to convert a waveform into a PDF?

Many approaches have been applied to turn a time series into a positive PDF.

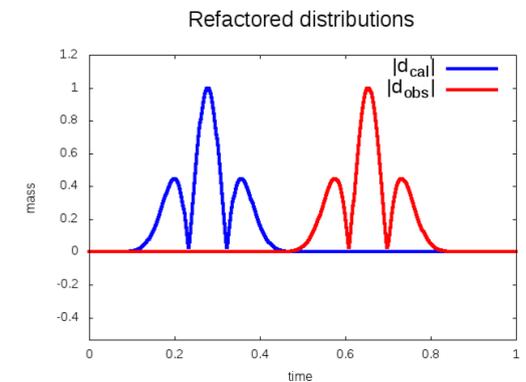
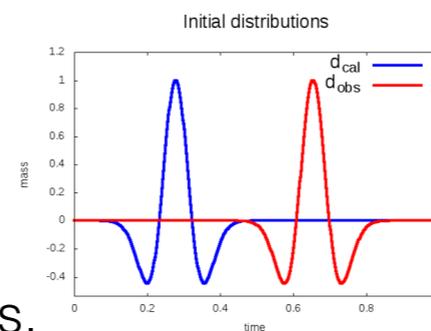
- **Addition method:** Add positive constant to  $f(x)$  and  $g(x)$

$$\tilde{W}_p(f, g) := W(f + \alpha, g + \alpha)$$

**Issues:** Loss of convexity w.r.t. time shifts; Transformation becomes local. => Reject.

- Take **absolute values**. Quite common solution.

**Issues:** Loss of polarity information in signal.  
In FWI results in no sensitivity to impedance contrasts.



$$\tilde{W}_p(f, g) := W(|f|, |g|)$$

- **Like with like:** Separately transform +ve to +ve and -ve to -ve.

**Issues:** Artificial decorrelation between +ve and -ve parts. Loss of mass conservation.

- **Global strategy:** Mix +ve and -ve parts between  $f$  and  $g$ .

$$\tilde{W}_p(f, g) := W_p(f^+ + g^-, f^- + g^+)$$

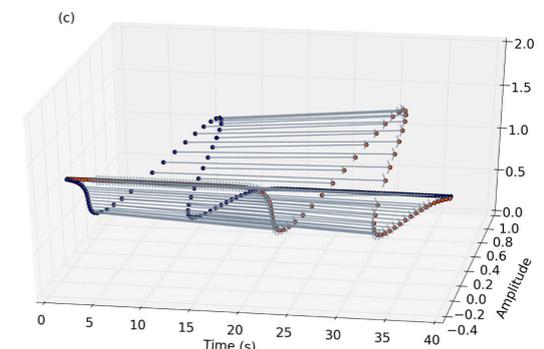
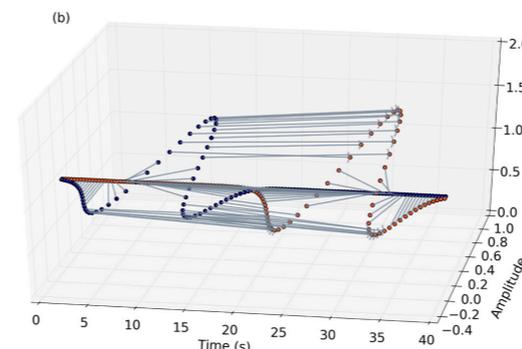
*Mainini (2012)*

**Issues:** Ensures preservation of mass conservation;  
If time signals are separated in time will map  $f^+$  to  $f^-$  and  $g^+$  to  $g^-$ .

- **Represent waveforms 2D point clouds :**

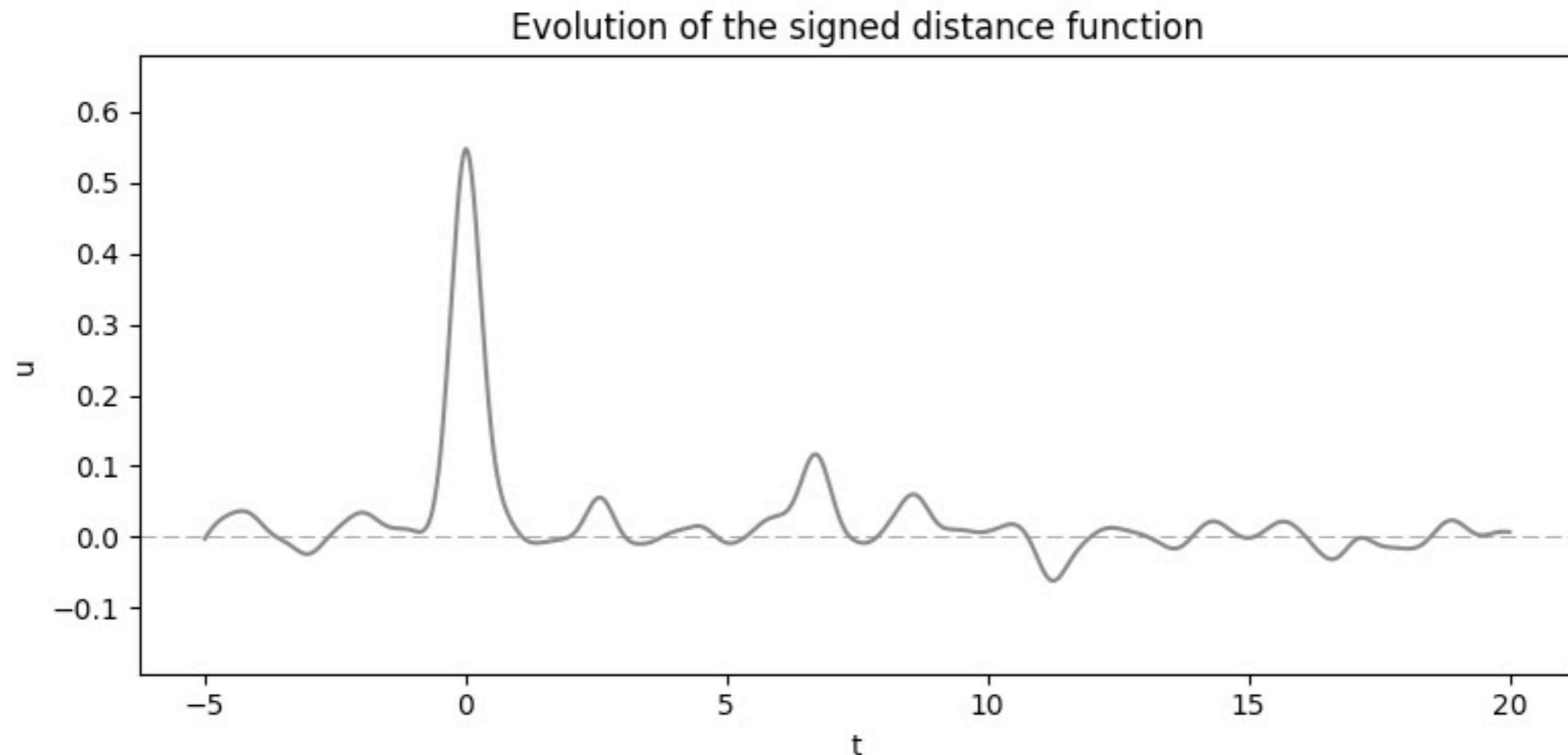
*Metivier et al. (2018)*

Can map signal zero line.  
Outcome depends on distance metric



# Our way: Create a 2D 'Fingerprint' from 1D waveform

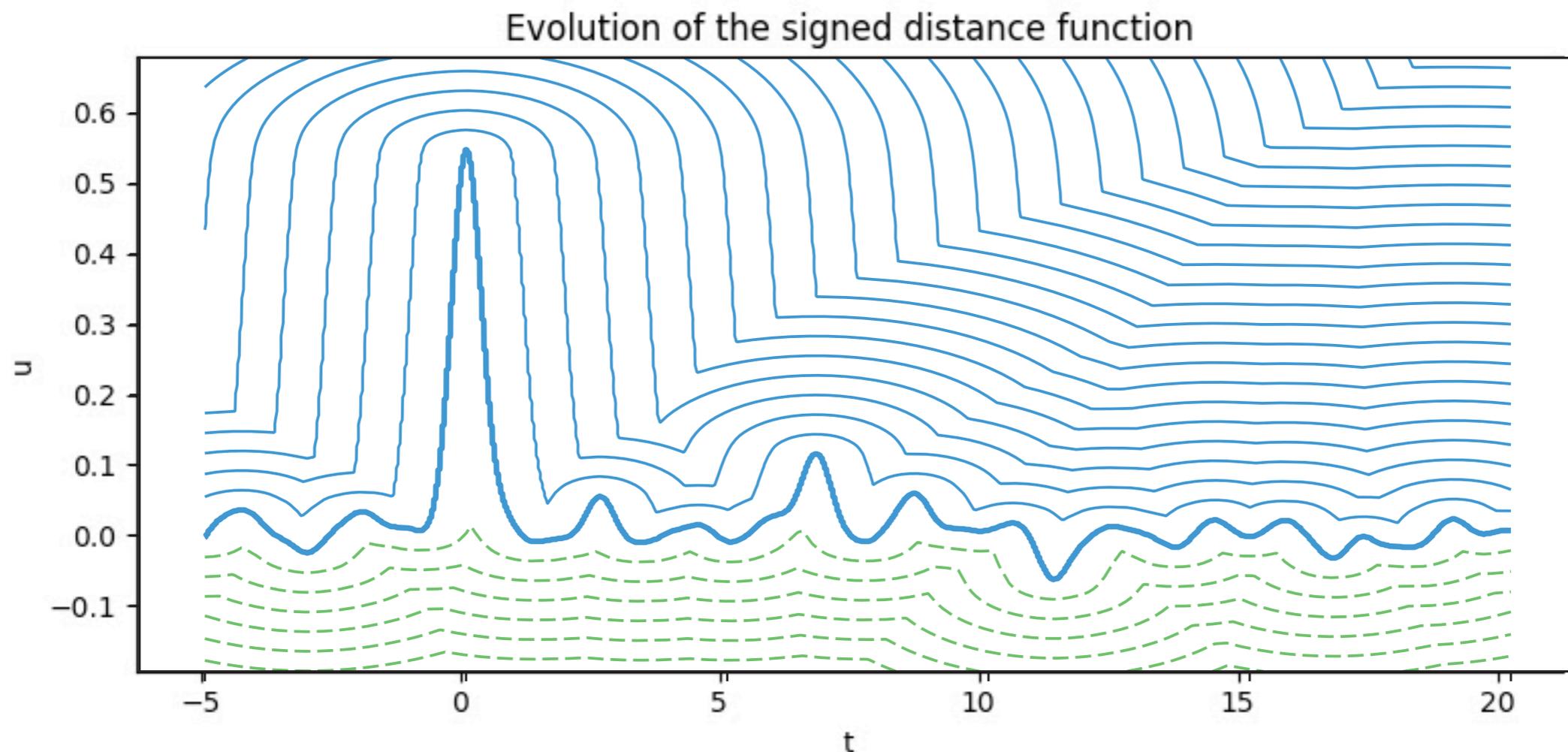
**Step 1:** Rather than treating the +ve and -ve parts of a time series,  $u(t)$ , differently, we create a 2-D positive function,  $d(u, t)$ , which is the minimum distance from  $(u, t)$  to the waveform.



Seismologists will recognise this calculation because it is identical to that of propagating a seismic wavefront, initially in position  $u(t)$ , both upward and downward according to Huygens' principle (geometric ray theory) in a medium with constant velocity.

# Our way: Create a 2D 'Fingerprint' from 1D waveform

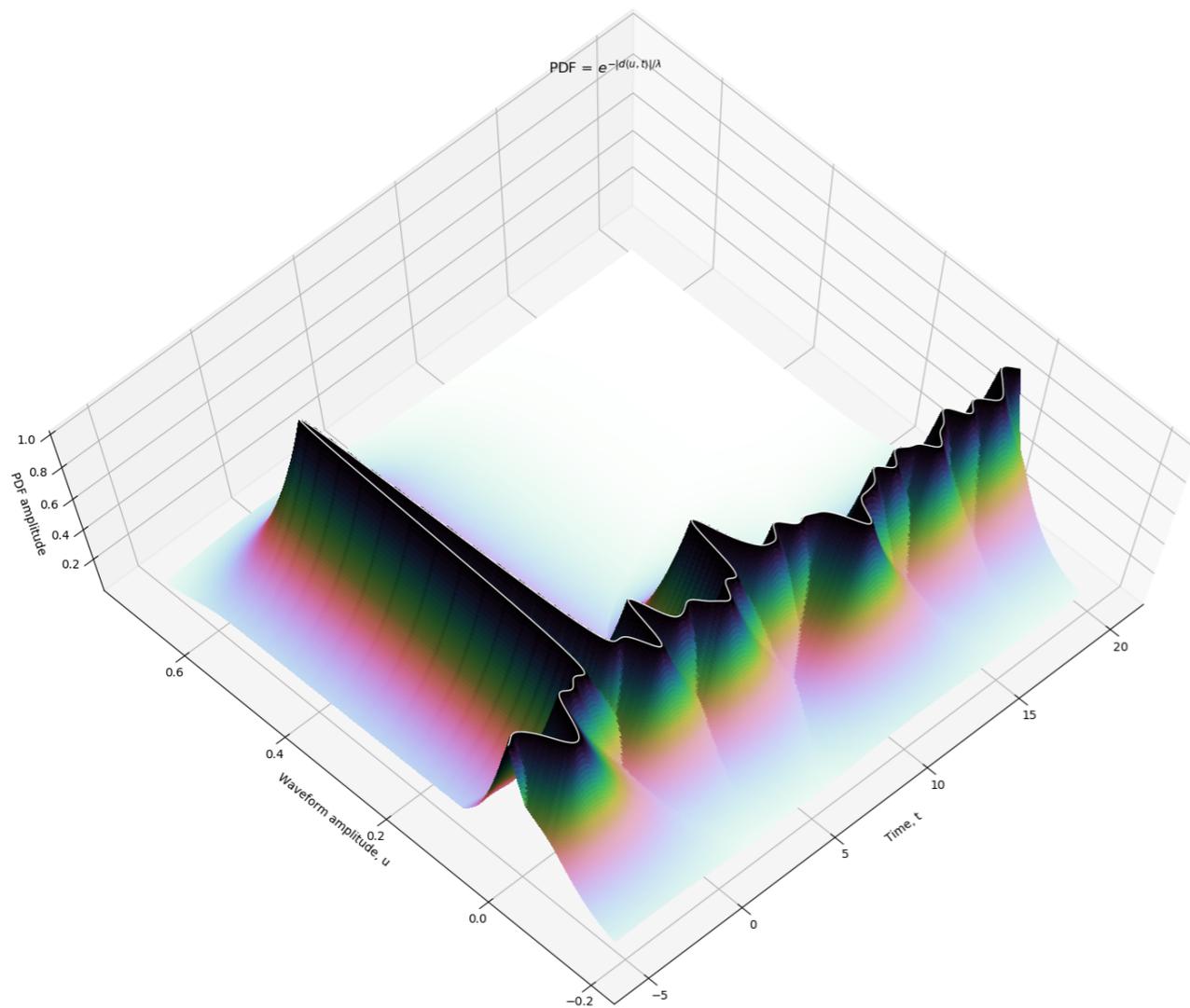
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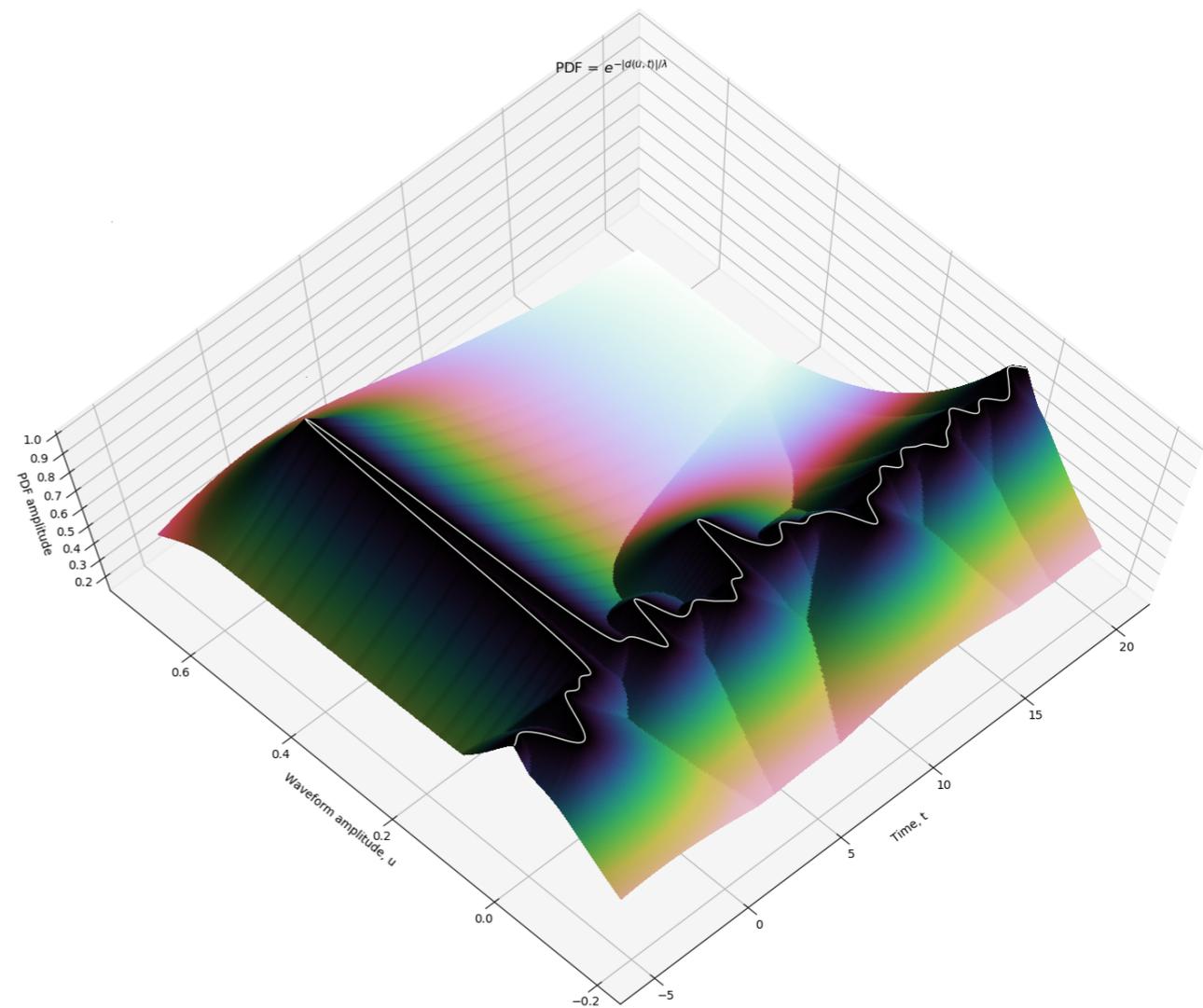
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# Our way: Create a 2D 'Fingerprint' from 1D waveform

**Step 2:** Take the exponential of the distance function,  $\phi(u, t) = e^{-d(u,t)/\lambda}$



Small  $\lambda$

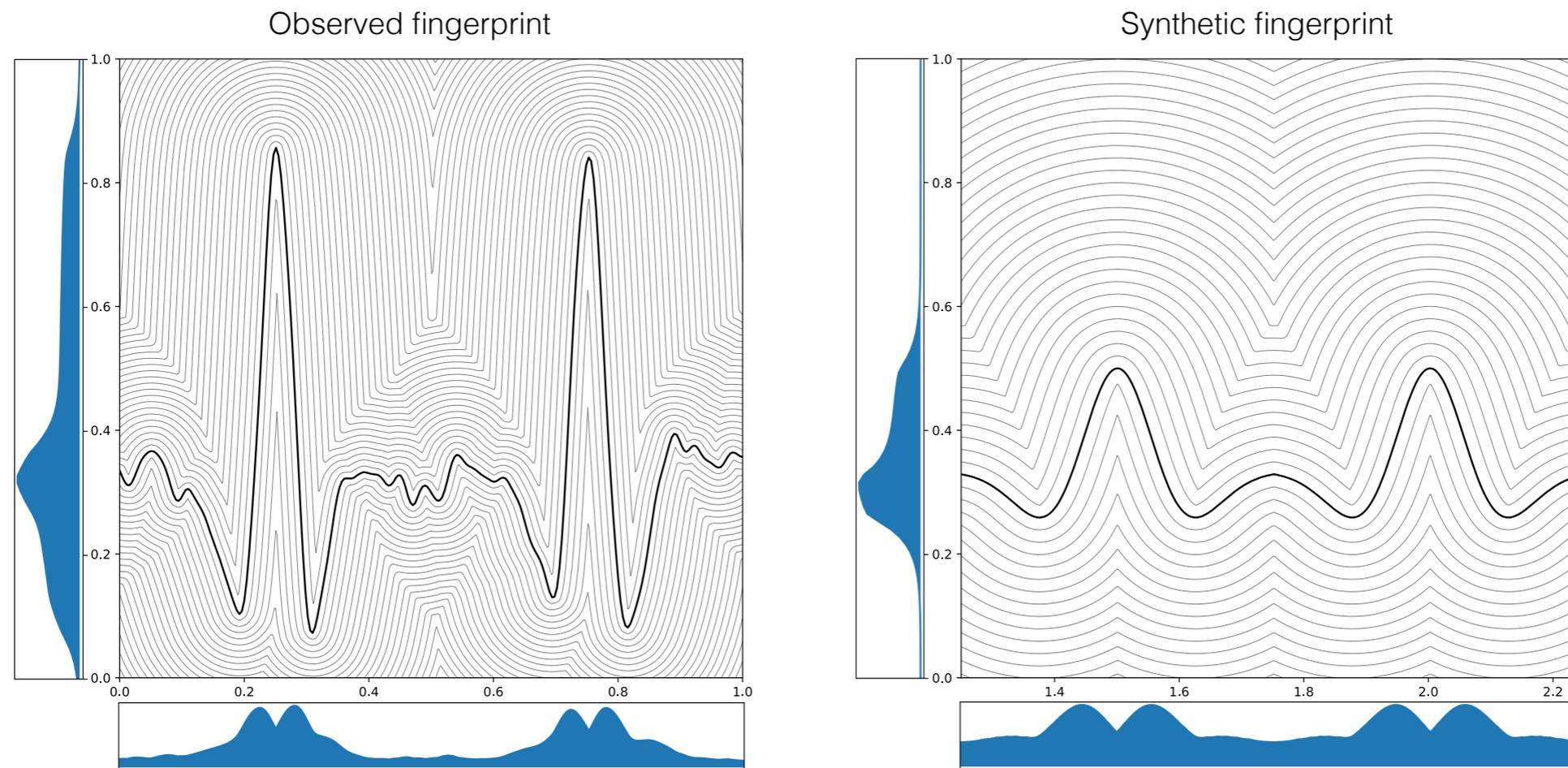


Large  $\lambda$

# Marginal Wasserstein in 2D

Our waveform misfit becomes the Wasserstein distance between observed and synthetic PDFs

We sum over each axis, and average Wasserstein distances between 1D Marginals.

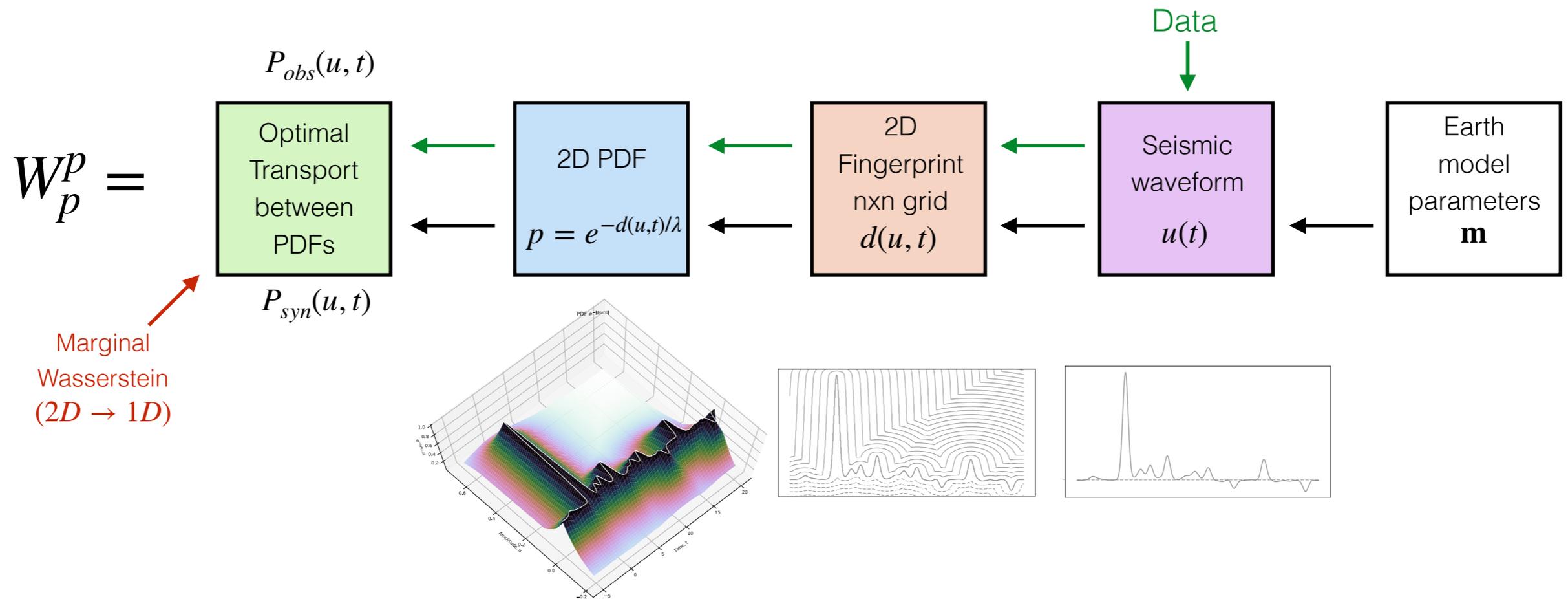


Advantages:

- Takes advantage of 1D analytical OT solutions.
- Handles different time windows about predicted and observed waveforms.
- Computational cost scales with  $n$  rather than  $n^2$  for  $n \times n$  grid.  
Faster than Sliced Wasserstein with similar results.
- Derivatives  $\partial W_p^p / \partial u$  can be calculated.

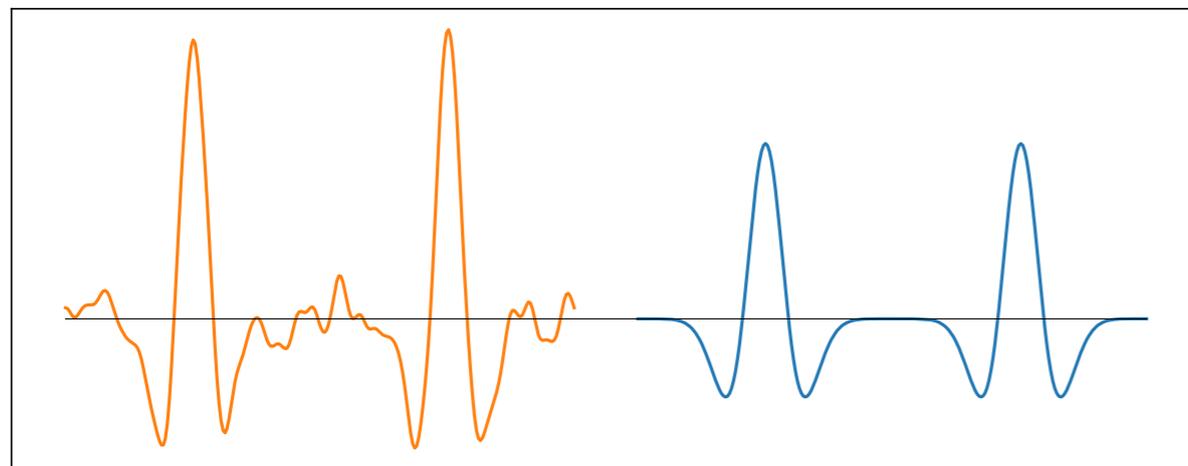
# Computation of the Wasserstein distance between seismic fingerprints

Breaking down the calculation into 4 steps:



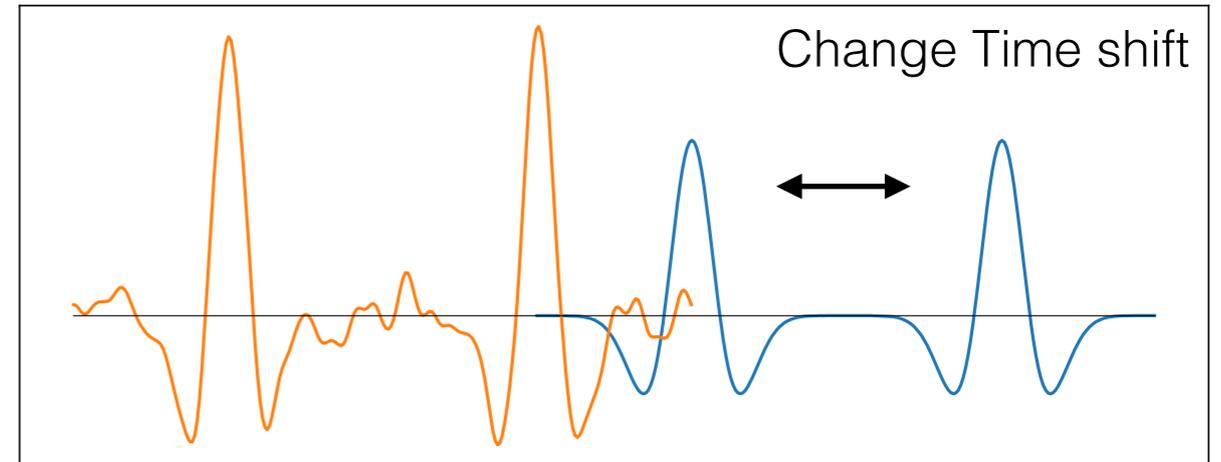
# A toy problem: Double Ricker wavelet fitting

Fit the noisy waveform by adjusting three parameters

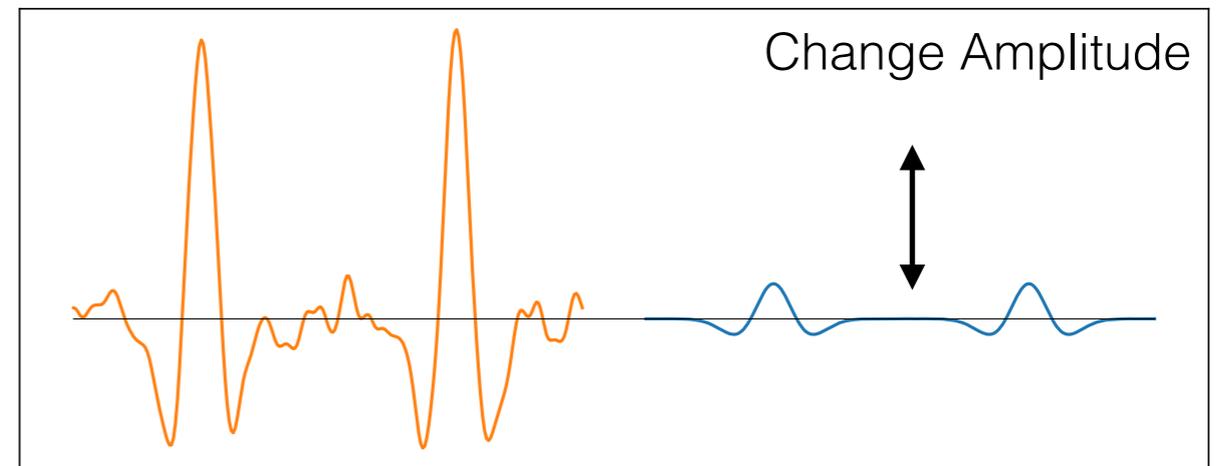


Observed

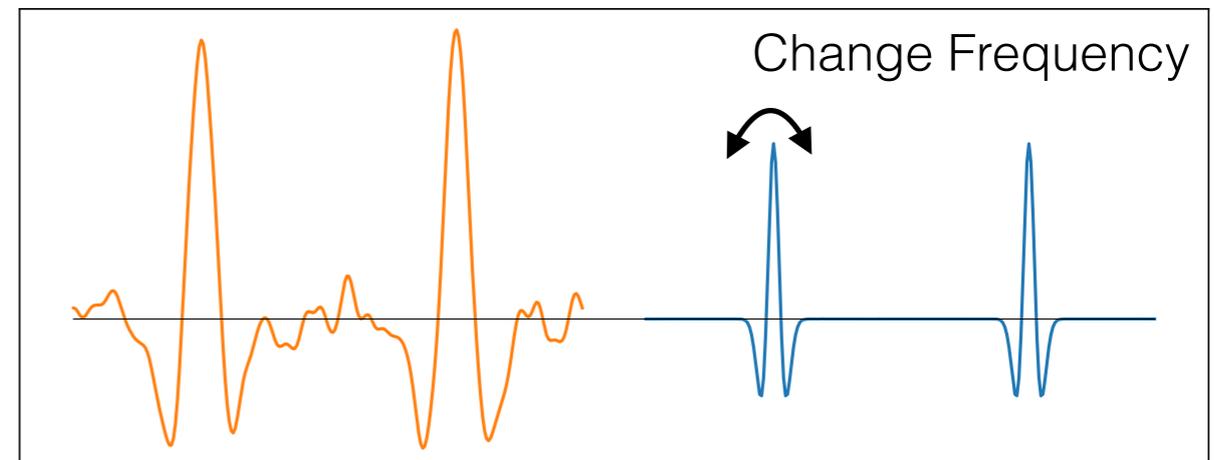
Predicted



Change Time shift



Change Amplitude



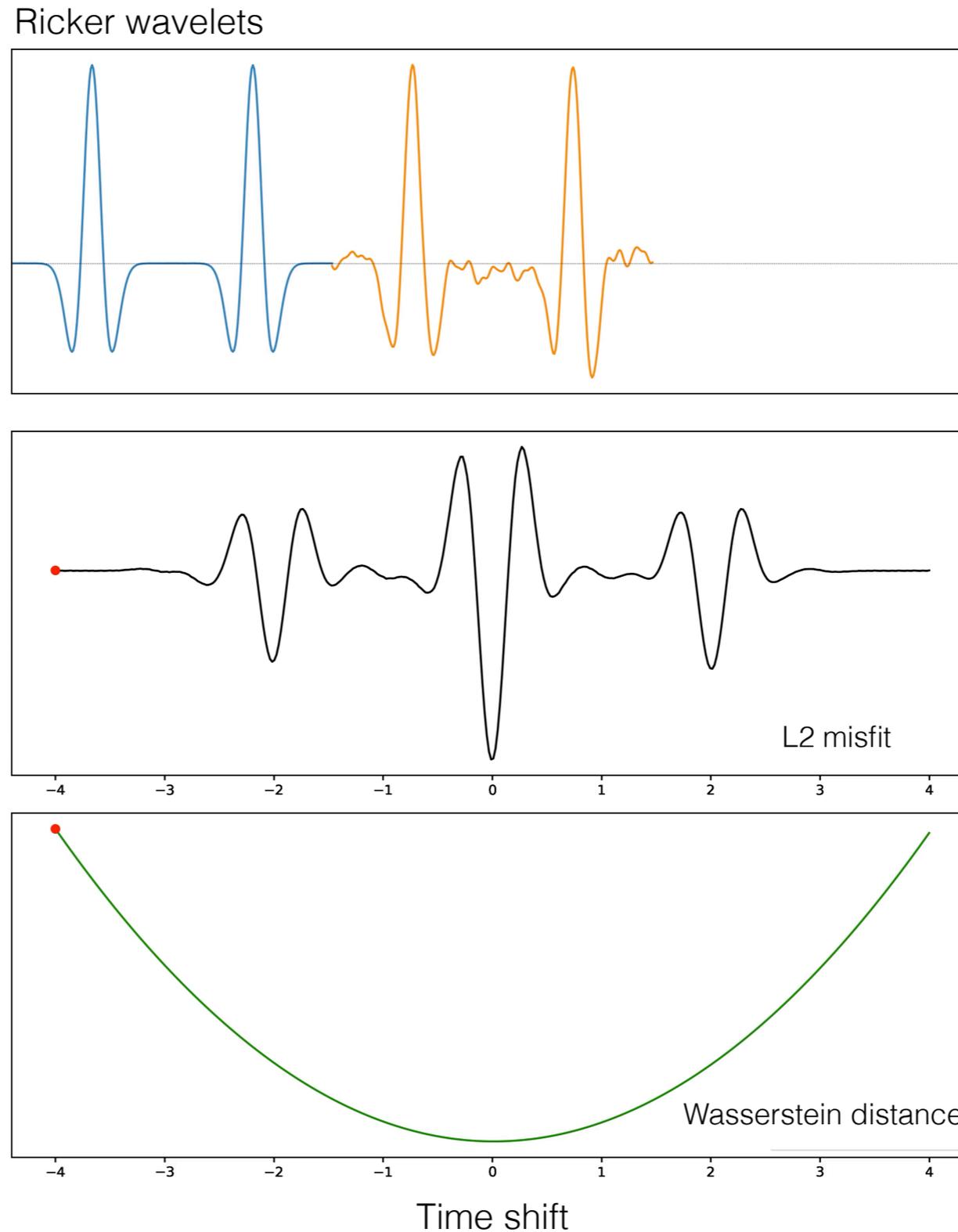
Change Frequency

Noise is  $N(\mu, \sigma^2)$

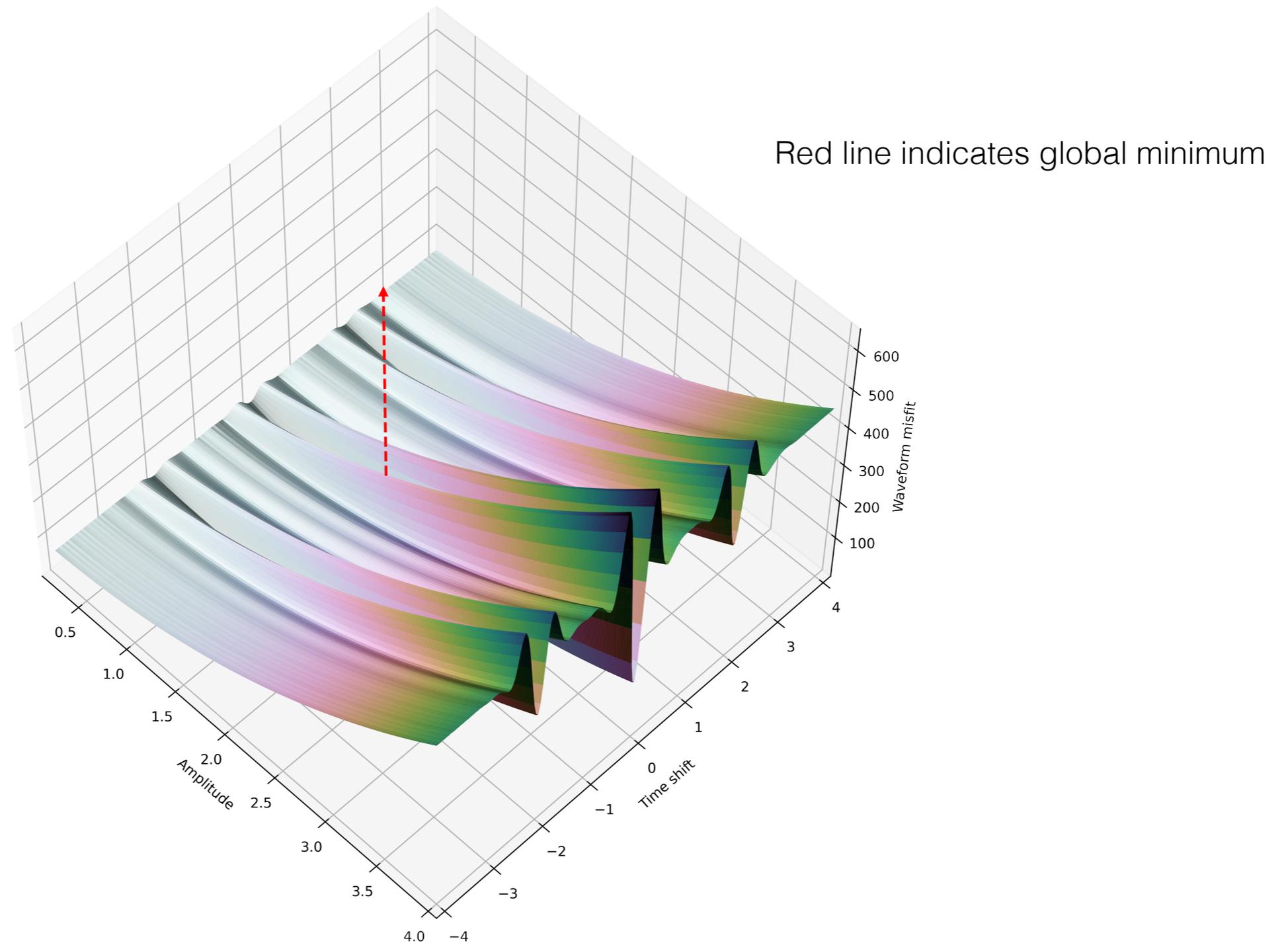
$\mu$  = 5% of maximum Ricker amplitude

$\sigma$  = 50% of maximum Ricker period

# Least squares misfit and Wasserstein distance between a pair of double Ricker wavelets



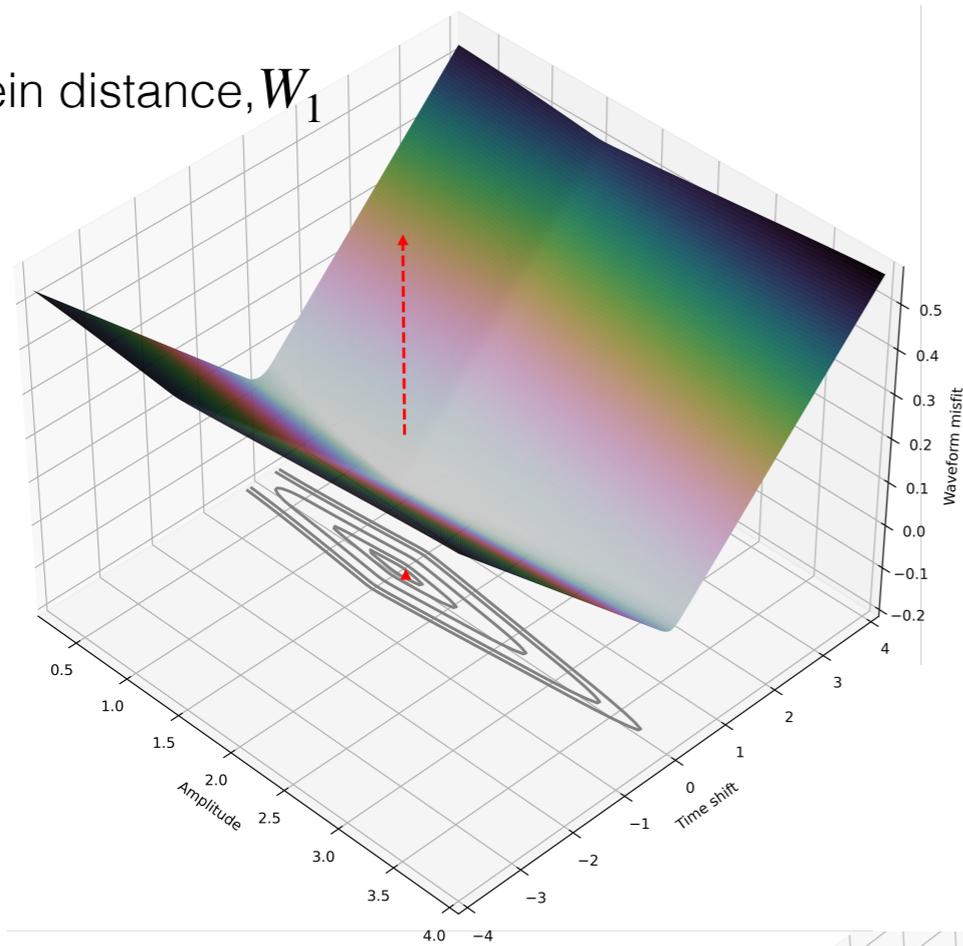
# L2 waveform misfit surface



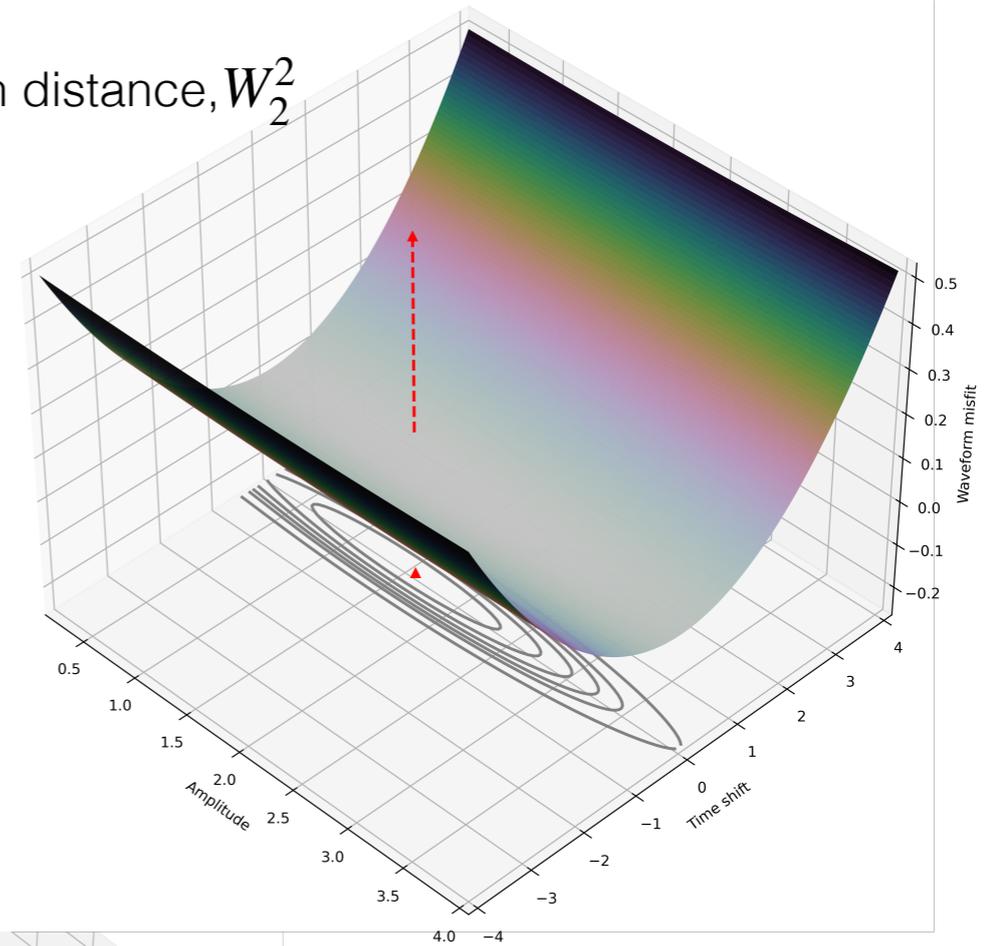
Least squares waveform misfit as a function of Time shift and Amplitude parameters

# Wasserstein and L2 waveform misfit surfaces

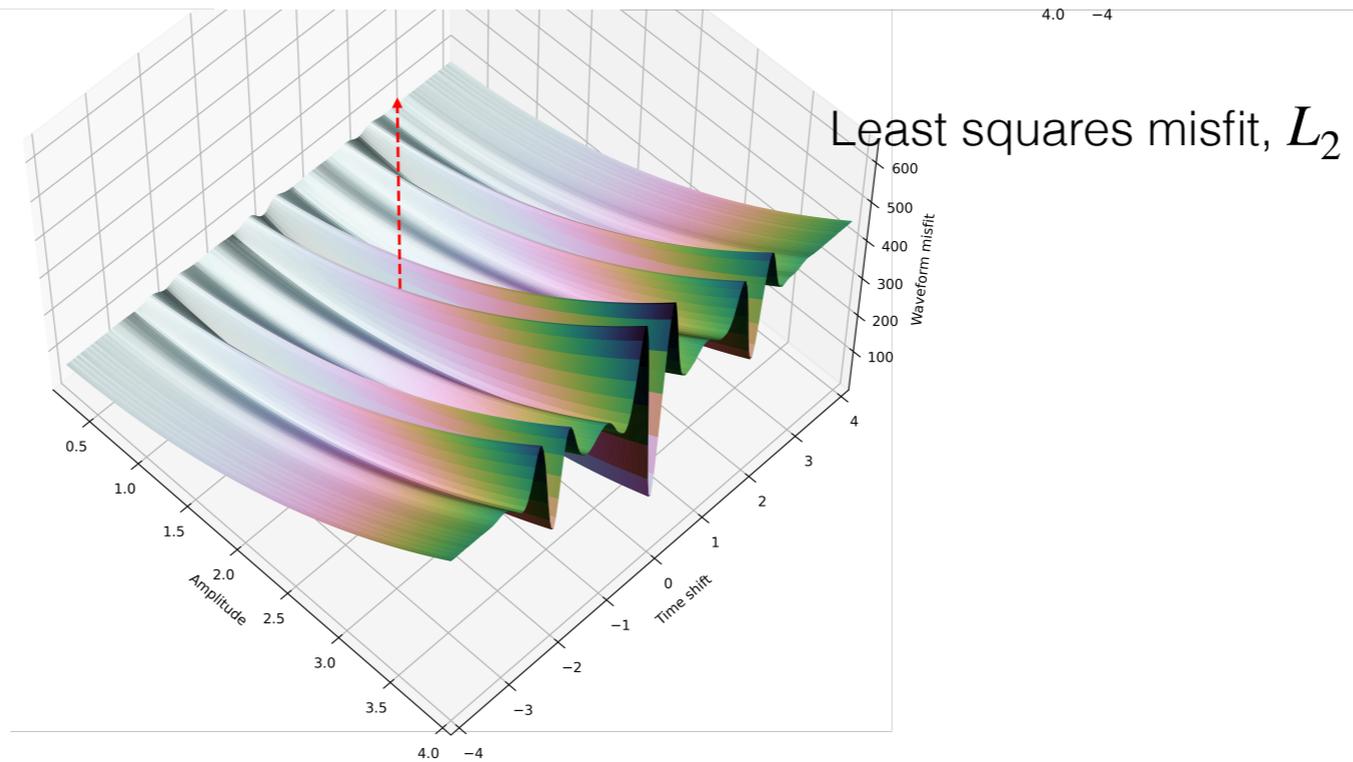
Wasserstein distance,  $W_1$



Wasserstein distance,  $W_2^2$



Wasserstein based on  
2D fingerprint PDF



Red line indicates global minimum

# Calculating derivatives of Wasserstein distance

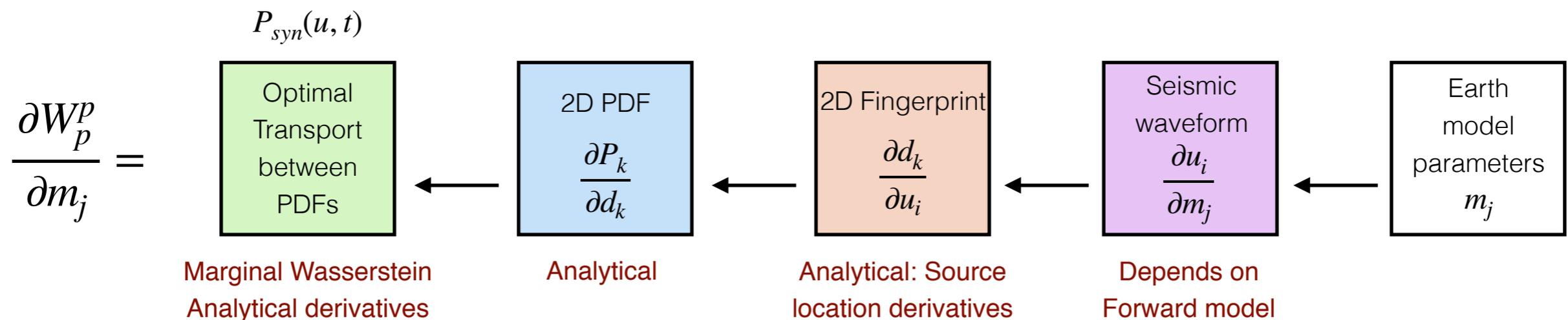
For the Wasserstein distance to be useful within an optimisation framework it is advantageous to be able to calculate derivatives of the Wasserstein distance,  $W_p^p$  ( $p=1$  or  $2$ ), with respect to underlying Earth model parameters.

*(This is the discrete analogue of the Adjoint method in full waveform inversion with least squared waveform misfits.)*

$$\frac{\partial W_p^p}{\partial m_j}, (j = 1, \dots, M).$$

Other authors implementing OT to FWI have all done something similar with details depending on the choices made in applying Optimal Transport, e.g. Finite Difference solution of Monge-Ampere equations (Enquist and co workers, 2014-) or constrained optimisation using the Monge-Kantorovich dual formulation (Metivier and co-workers 2016-).

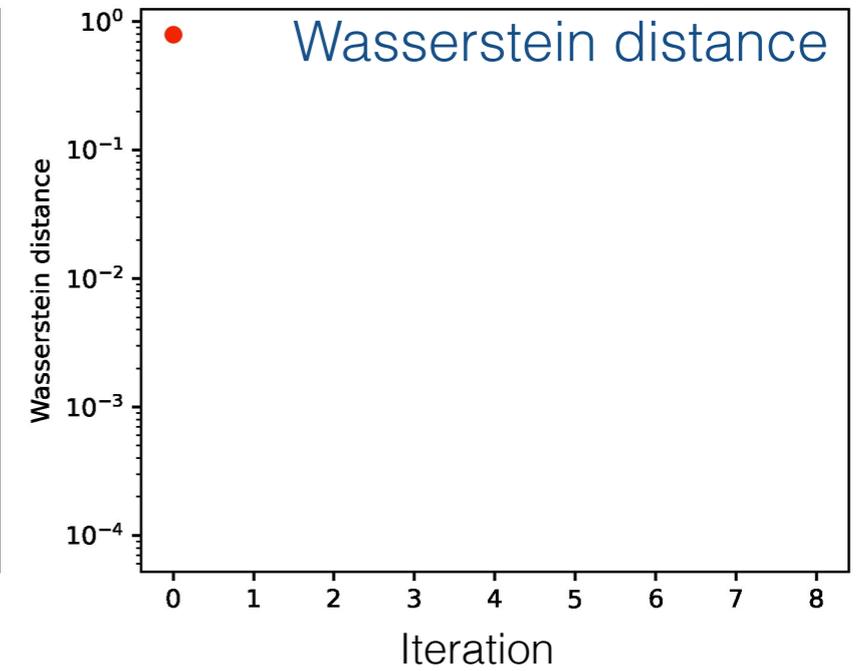
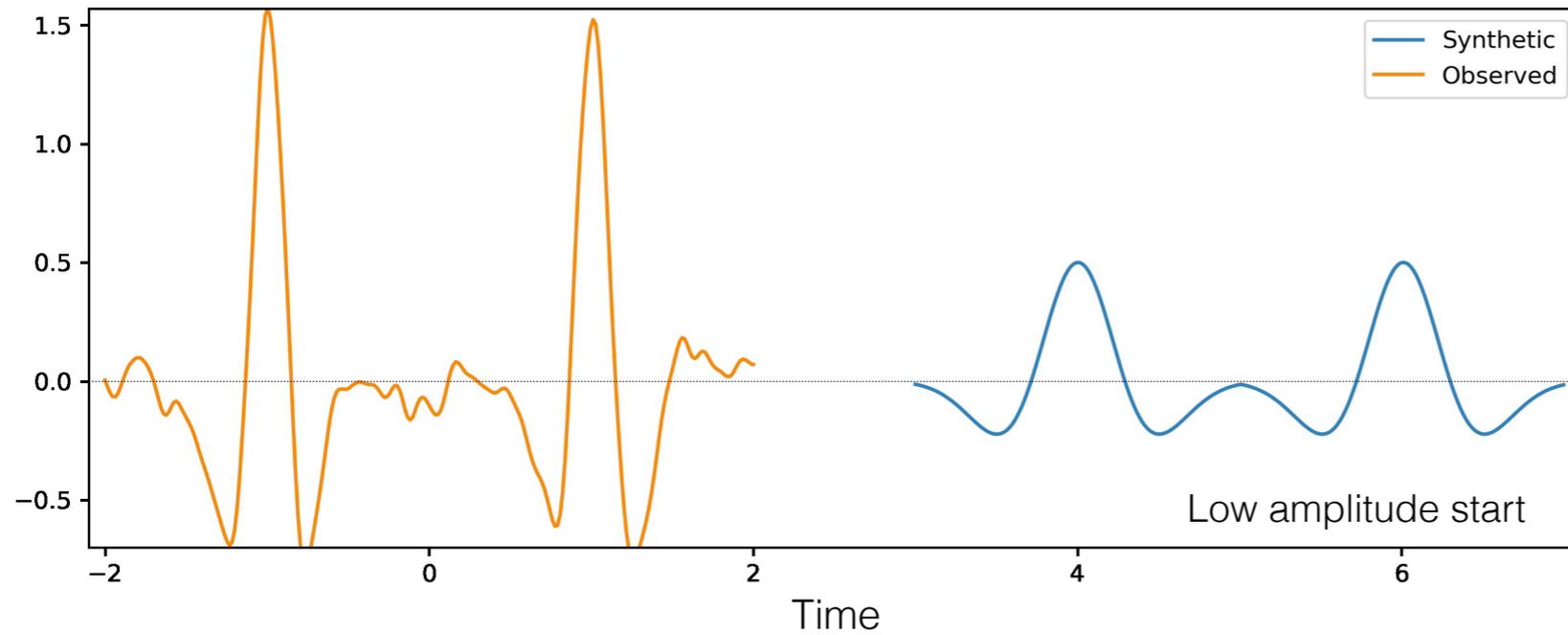
In our case



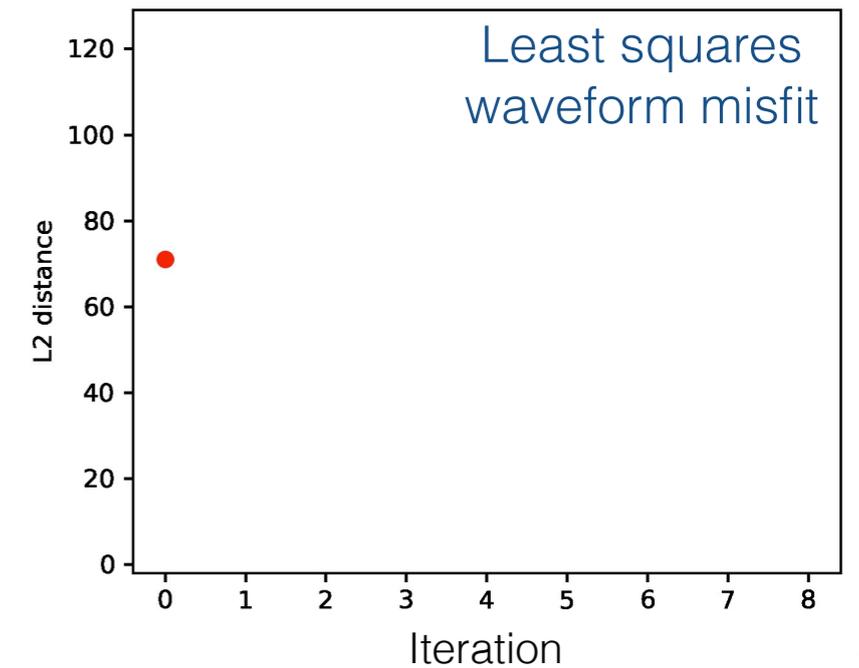
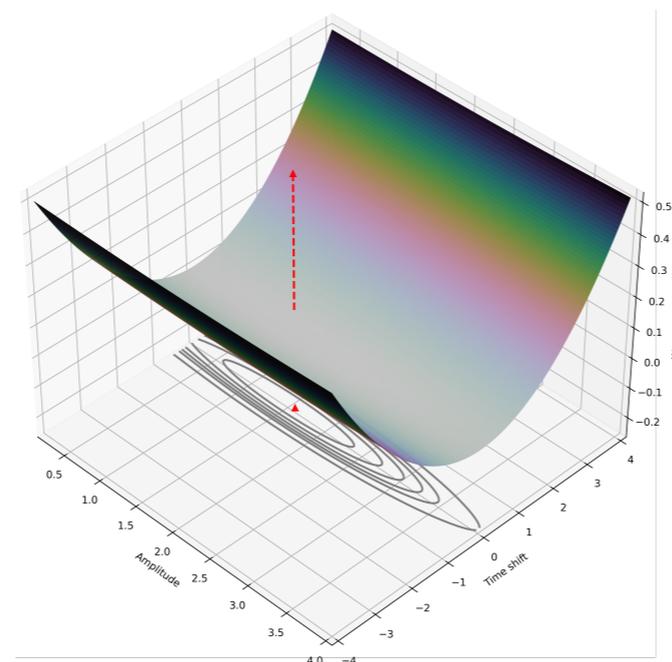
We apply the **chain rule** of partial differentiation across each intermediate set of variables.

# Minimizing the Wasserstein distance $W_2^2$

Waveform fit

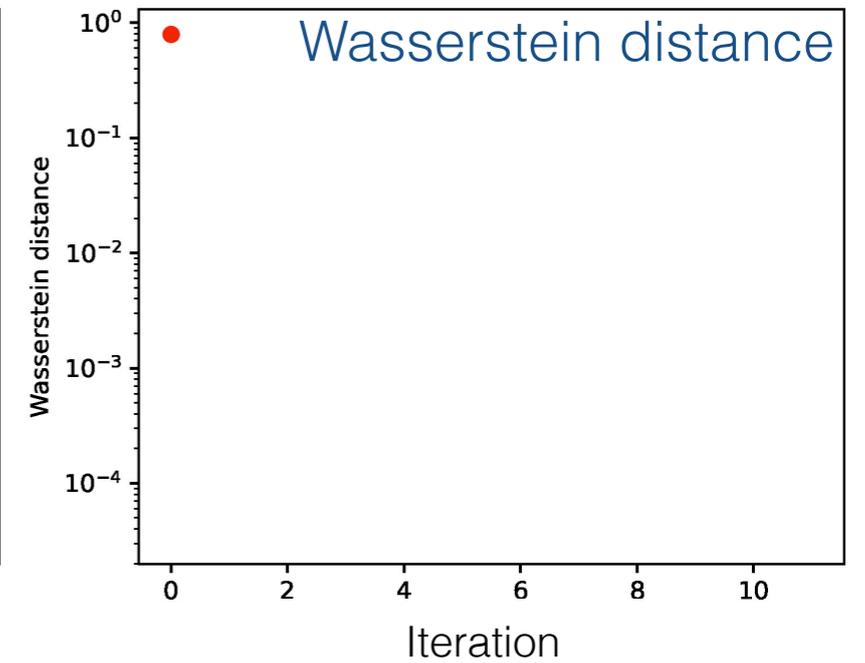
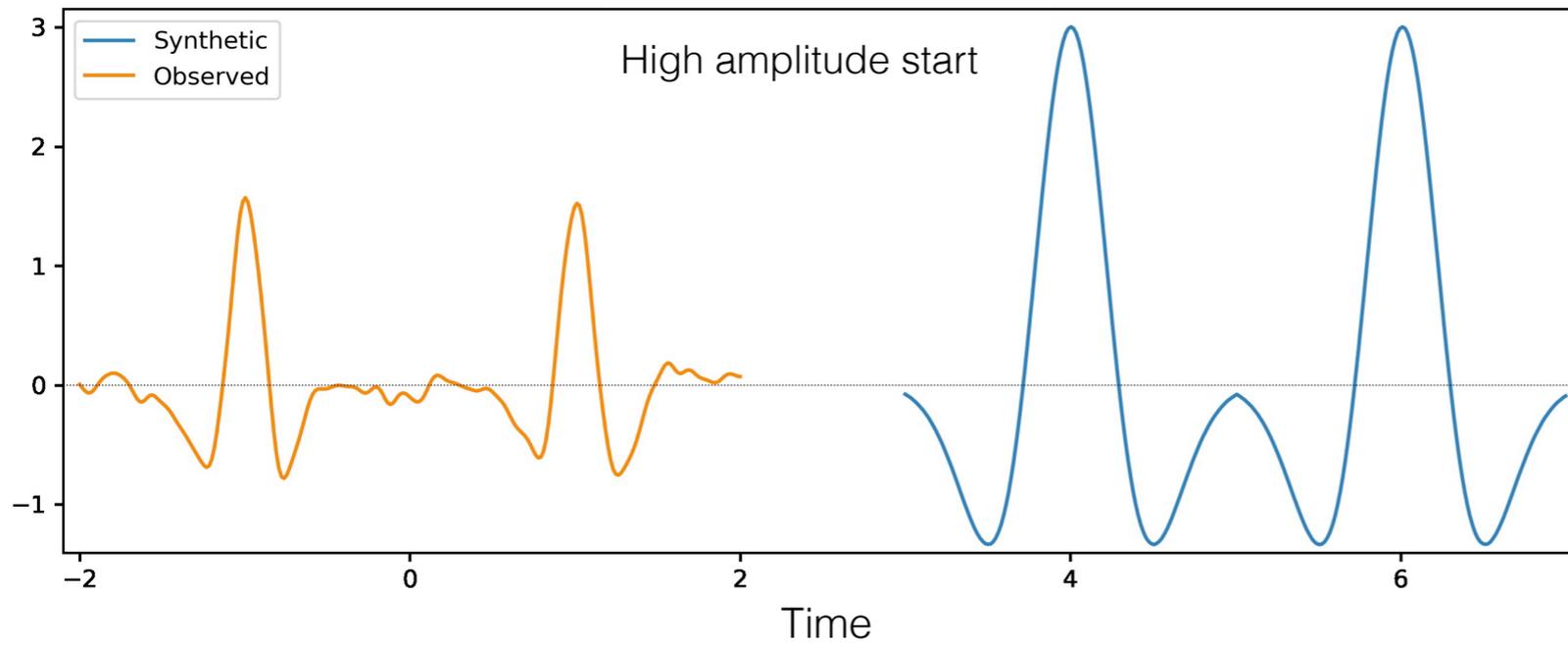


Wasserstein based on  
2D PDF of fingerprint

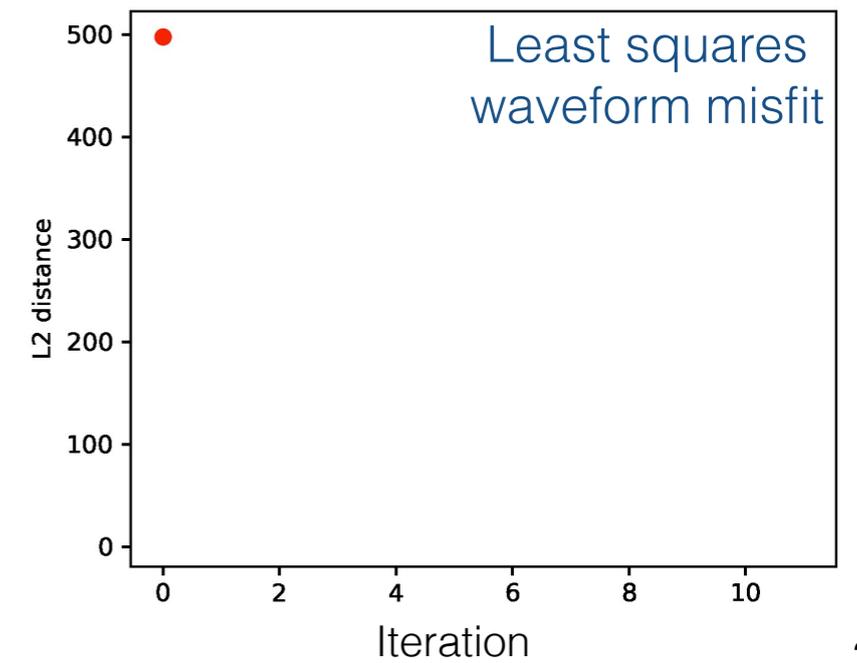
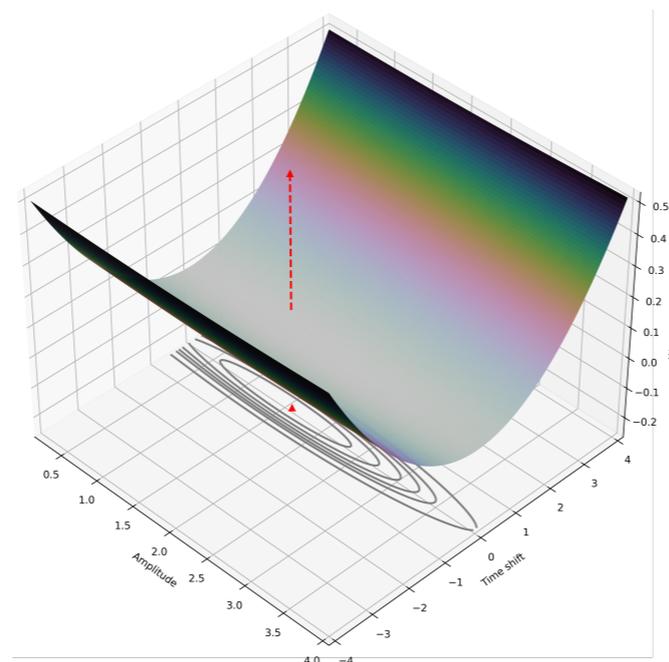


# Minimizing the Wasserstein distance $W_2^2$

Waveform fit



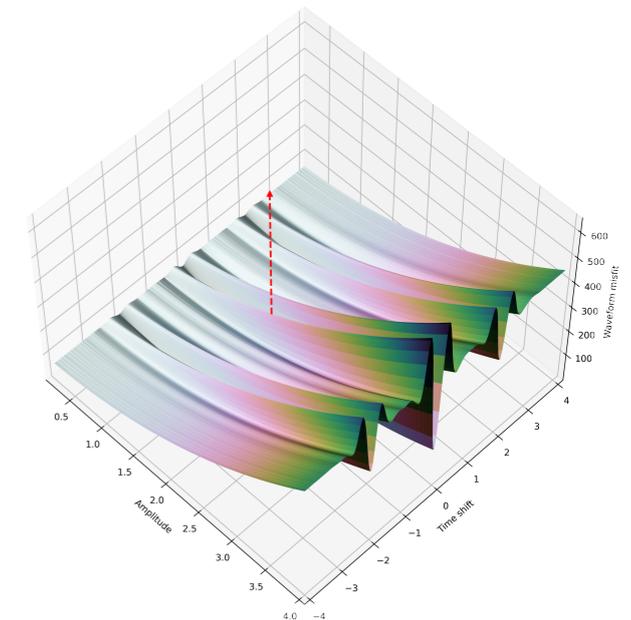
Wasserstein based on  
2D PDF of fingerprint



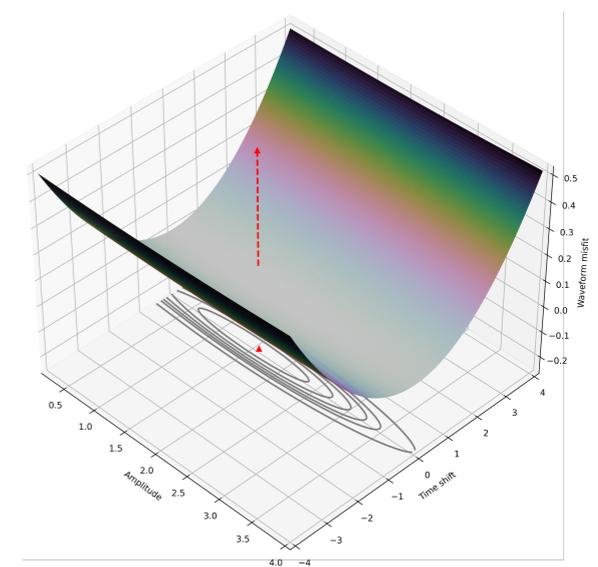
# Biased conclusions

- There remain **unexplored** applications of sparsity:  
*Over-complete imaging; 4D tomography,...*
- Machine Learning has great potential in inversion.  
*A surrogate for forward and inverse problems, many possibilities*
- New approaches to optimal transport in highly nonlinear inversion  
*Fitting of waveforms, surfaces and more...*

A **key** element is to **pose** inversion questions  
in a way that utilises that potential...



Least squares  
misfit



Wasserstein  
distance

# My life tour guides:



*Julie, Callum, Cameron and Isobel.*